



## INTELLIGENT DISPLAY MODULE SPECIFICATIONS



*CFA631-TMF-KU & CFA631-RMF-KU*



*CFA631P-TMF-KU*

**Data Sheet Release 2014-11-17  
for CFA631:**

[CFA631-TMF-KU](#)  
[CFA631-RMF-KU](#)  
[CFA631P-TMF-KU](#)

**Hardware Revision: 2h4  
Firmware Revision: u3v1**

### **Crystalfontz America, Incorporated**

12412 East Saltese Avenue  
Spokane Valley, WA 99216-0357

Phone: 888-206-9720

Fax: 509-892-1203

Email: [support@crystalfontz.com](mailto:support@crystalfontz.com)

URL: [www.crystalfontz.com](http://www.crystalfontz.com)



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## FORWARD

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## REVISION INFORMATION

### Revision History For CFA631 Data Sheet

Data Sheet Release: 2014-11-17

The following changes were made:

- Information for the new CFA631P-TMF-KU display module was added.
- Reference to the demonstration software “631\_WinTest” was replaced by the more versatile demonstration software [CF\\_Test](#).
- In the [Buy Cables Separately \(Pg. 25\)](#) table, approximate length of cables were changed to more accurate measurements. Also, the new long [WR-PWR-Y44](#) ATX power cable was added.
- Wherever listed, references to USB driver download was updated.
- Added a new section, [How to Set ATX Functionality Using cfTest \(Pg. 33\)](#) that describes the required steps.
- In [Reliability \(Pg. 63\)](#), specification for CFA631-TMF-KU changed from “90%” to “70%”.
- In [CARE AND HANDLING PRECAUTIONS \(Pg. 64\)](#), a caution was added about handling shipping trays. The “How To Clean” description now provides more details.
- Removed “APPENDIX A: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTERS (SCAB REQUIRED)” and “APPENDIX B: CONNECTING A DS1963S-F5+ SHA IBUTTON”.
- The Data Sheet was updated to meet current template standards. Changes include standardizing terms. For example, in [Command Codes \(Pg. 38\)](#), “display” replaced “LCD” and “CGROM” replaced “CGRAM”. Command descriptions have been clarified.

Data Sheet Release: 2012-10-19

Complete Data Sheet rewrite.

Data Sheet Release: 2008-10-06, v2.0a (version number did not change)

Note added to correct specification of GPIO pull-up/pull-down mode resistance values from “approximately 5Ω” to “approximately 5kΩ”.



### Revision History For CFA631 Data Sheet (Continued)

Data Sheet Release: 2005-12-20, v2.0a

The following changes were made to the datasheet:

- Corrected "Character Size" and added "Character Pitch".
- Corrected specification for supply voltage maximum.
- Corrected return "type" for command 26: Set Fan Tachometer Glitch Filter (SCAB required).
- Corrected return "type" for command 27: Query Fan Power & Fail-Safe Mask (SCAB required).
- Corrected "type" for command 33: Set Baud Rate.
- Corrected length returned by reply for command 35: Read GPIO Pin Levels and Configuration State.
- Formatting, content organization, and minor rewording to improve readability

Data Sheet Release: 2005-08-01, v2.0

The following changes were made to the datasheet:

- Start Public Version Tracking.
- Added Revision History (this page).
- Added GPIO Current Limits.
- Added APPENDIX C: CALCULATING THE CRC.
- Added note on operating system delays.
- Added note on length of command 30 reply.
- Added documentation for commands requiring the Crystalfontz SCAB accessory.
- Corrected length returned by command 30.

### CFA631 Hardware And Firmware Revisions

For information about firmware and hardware revisions for the CFA631, see Part Change Notifications under News on our website.

To ensure that the appropriate people in your organization receive notices, please ask them to subscribe at [www.crystalfontz.com/news/pcn.php](http://www.crystalfontz.com/news/pcn.php).

## NOTICES

### About Variations

We work continuously to improve our products. Because display technologies are quickly evolving, these products may have component or process changes. Slight variations (for example, contrast, color, or intensity) between lots are normal. If you need the highest consistency, whenever possible, order and arrange delivery for your production runs at one time so your displays will be from the same lot.

### About Volatility

The CFA631 has nonvolatile memory.



#### **Additional Fine Print**

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# INTRODUCTION

## DESCRIPTION OF THE DIFFERENT CFA631 VARIANTS

The CFA631 has three variants: *CFA631-RMF-KU*, *CFA631-TMF-KU*, and *CFA631P-TMF-KU*. All variants have the same version of firmware and hardware. Except for the two dimensions that are affected by the mounting hardware (the overall depth and width), the dimensions for the *CFA631-TMF-KU* and *CFA631P-TMF-KU* are identical.

| 2 Display Color Choices   |  |  |
|---|--|--|
| <b>Part Number</b>  | <br><b>CFA631-TMF-KU<br/>and<br/>CFA631P-TMF-KU</b> | <br><b>CFA631-RMF-KU</b> |
| <b>LED Backlight</b>  | <i>Display: white, 4 on 1 edge<br/>Keypad: blue</i>  | <i>Display: red, 11 on top and bottom<br/>Keypad: red</i>  |
| <b>Fluid</b>  | STN  |  |
| <b>Glass Color</b>  | blue   |  |
| <b>Image</b>  | negative   |  |
| <b>Polarizer Film</b>   | transmissive   |  |
| <b>Viewing Angle</b>  | 12 o'clock   |  |
| <p><i>Negative Image:</i> Display can be read in typical office lighting and in dark areas. May be difficult to read in direct sunlight.<br/> <i>Viewing Angle:</i> See <a href="#">Optical Characteristics (Pg. 22)</a>.</p> |  |  |

| 2 Stainless Steel Built-In Bracket Choices  |   |
|---|---|
| <br><b>CFA631-TMF-KU<br/>and<br/>CFA631-RMF-KU</b> | Easily slides into a 3.5" floppy drive bay. |
| <br><b>CFA631P-TMF-KU</b>                          | Use this version to mount to a panel.       |

When the information in this Data Sheet applies to all three variants, the shorter term “CFA631” is used. When the information applies to the *CFA631-RMF-KU* and *CFA631-TMF-KU* variants but not the *CFA631P-TMF-KU*, the term “CFA631-\*\*\*-KU” is used.





## MAIN FEATURES OF ALL CFA631 VARIANTS

- Large easy-to-read display in a compact size can display 20 characters x 2 lines.
- Active Area is 63.55 (W) x 10.35 (H) millimeters.
- Display modules have a 12 o'clock viewing direction. See [Optical Characteristics \(Pg. 22\)](#).
- Temperature operating range is 0°C minimum to +50°C maximum.
- USB interface (factory default 115200 baud equivalent throughput).
- If your embedded controller or host system has a “real” RS232 serial port (-10v to +10v “full swing” serial interface, typically through a UART), contact Technical Support at [support@crystalfontz.com](mailto:support@crystalfontz.com) to place a special order. For an additional fee, we will mount a [CFA-RS232 Serial Converter Board](#).
- Integrated LED backlit 4-button translucent silicone keypad allows assignment of keys to be shown easily on the display. Fully decoded keypad: any key combination is valid and unique. See command [32: Key Legends \(Pg. 57\)](#).
- Select from four colors of overlays.
- Backlight is fully voltage regulated over the power supply range. Adjustments to the backlight brightness can be made, although it is not necessary in most situations.
- The CFA631 has a RockWorks RW1067 controller.
- Robust packet based communications protocol with 16-bit CRC.
- ATX power supply control functionality allows the keypad buttons to replace the Power and Reset switches on your system, simplifying front panel design.
- Nonvolatile memory capability (EEPROM):
  - Customize the “power-on” display settings.
  - 16-byte “scratch” register for storing IP address, netmask, system serial number . . .
- Hardware watchdog can reset host system on host software failure.
- The CFA631 may be used with our optional SCAB (System Cooling Accessory Board) to add fan and temperature sensor and fan functions. See [Additional Features When Used With Optional SCAB \(System Cooling Accessory Board\) \(Pg. 10\)](#) below.
- Free downloadable sample code. See [APPENDIX A: FREE DEMONSTRATION AND OTHER SOFTWARE \(Pg. 66\)](#).
- To download the most current Certificate of Compliance for ISO, RoHS, and REACH, go to the module's Datasheets & Files tab on the part number's website page.

## ADDITIONAL FEATURES WHEN USED WITH OPTIONAL SCAB (SYSTEM COOLING ACCESSORY BOARD)

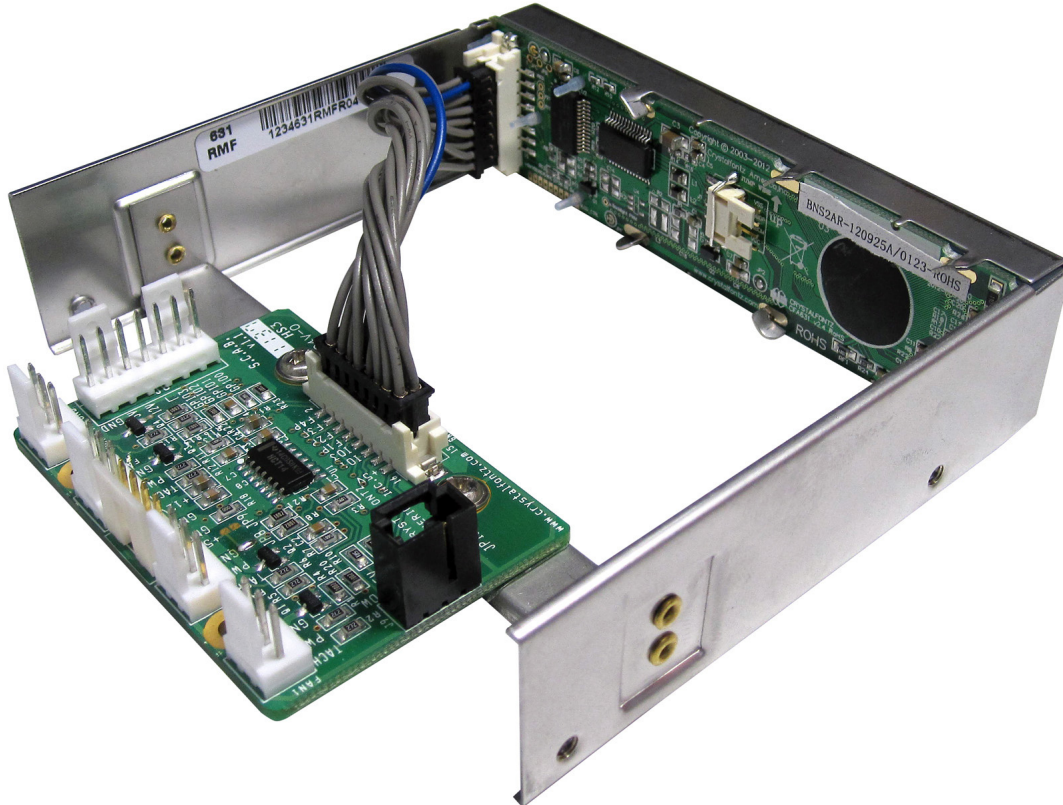


Figure 1. Optional SCAB Connected To CFA631 With WR-EXT-Y19 Extension Cable

To use all of the commands described in [Command Codes \(Pg. 38\)](#) for temperature monitoring and fan control, the optional [SCAB](#) (System Cooling Accessory Board) is required. You can add a SCAB to your CFA631 order using the “Customize and Add to Cart” feature on our website. If you add a SCAB, you will be prompted to add one [WR-EXT-Y19](#) extension cable to your order, as well as the SCAB accessories described below.

As shown in the photo above, a SCAB can be conveniently mounted on the built-in drive bay bracket of the *CFA631-TMF-KU* and *CFA631-RMF-KU*. Or set up your own configuration to add a SCAB to the *CFA631P-TMF-KU*.

The combination of the CFA631 with the SCAB (written as “CFA631+SCAB” in this Data Sheet) allows:

- Add up to four functional fan connectors for tachometer speed monitoring and variable PWM (Pulse Width Modulation) fan power control. Fail-safe fan power settings allows host to safely control four fans based on temperature. Commonly available PC cooling fans may be used. (Fans are not sold by Crystalfontz.) See [Command 25 \(0x19\): Set Fan Power Fail-Safe \(SCAB Required\) \(Pg. 52\)](#). Buy one 3-pin fan extension cable [WR-FAN-X01](#) to connect each fan.
- Add up to 32 [WR-DOW-Y17](#) temperature sensor cables that have Maxim DS18B20 Programmable Resolution 1-Wire temperature sensors. The DS18B20 has an operating temperature range of -55°C to +125°C and is accurate to ±0.5°C over the range of -10°C to +85°C.
- Instead of ATX power supply control functionality directly from the CFA631, buy the [WR-PWR-Y14](#) ATX power cable for ATX power supply control functionality from the SCAB.

For more information, download the Data Sheet on the [SCAB](#) website page.

## OTHER ACCESSORIES: KITS

To add an overlay to the built-in bracket's front plate, order a CFA631-\*\*\*-KU through our [Kit Configurator](#) instead of using the "Customize and Add to Cart" tool. The Kit Configurator also offers various combinations of the optional SCAB and useful cables.

Below is an explanation of kit part numbers. You can also buy accessories individually. See a detailed description of useful cables in section [Buy Cables Separately \(Pg. 25\)](#) or see a [list of all cables](#) on our website.

|           |            |           |   |            |   |          |          |          |
|-----------|------------|-----------|---|------------|---|----------|----------|----------|
| <u>DB</u> | <u>631</u> | <u>**</u> | - | <u>***</u> | - | <u>K</u> | <u>U</u> | <u>#</u> |
| ①         |            | ②         |   | ③          |   |          |          | ④        |

|   |  |
|---|--|
| ① | <b>[type]</b><br>DB – Built-in 3.5-inch floppy drive bay mounting bracket.   |
| ② | <b>[overlay]</b><br>An overlay for the front of bracket with a display window of clear thick hard-coated polycarbonate material. Choice of four overlays:<br>AK – Black Aluminum<br>AL – Silver Aluminum<br>BG – Beige Plastic<br>BK – Black Plastic |
| ③ | <b>[variant]</b><br>Choice of two colors (variants):<br>RMF – red characters on dark background<br>TMF – light (near-white) characters on blue background  |
| ④ | <b>[configuration code: additional parts in kit]</b><br># – Kit may include one or more cables, the optional SCAB, and SCAB accessories.   |



Figure 2. Black Aluminum Overlay, 1 of 4 Overlay Choices

## MECHANICAL CHARACTERISTICS

---

### PHYSICAL CHARACTERISTICS

| ITEM   | SPECIFICATION   |
|--|---|
| Display Module Overall Dimensions<br>(includes built-in bracket) |   |
| Width<br><i>CFA631-***-KU</i><br><i>CFA631P-TMF-KU</i>           | 101.60 (W) mm<br>120.40 (W) mm                                    |
| Height   | 25.40 (H) mm  |
| Depth<br><i>CFA631-***-KU</i><br><i>CFA631P-TMF-KU</i>           | 93.10 (D) mm (includes keypad)<br><18.00 (D) mm (excludes keypad) |
| Viewing Area   | 66.0 (W) x 13.8 (H) mm  |
| Active Area  | 63.55 (W) x 10.35 (H) mm  |
| Character Size (5 x 7)   | 2.60 (W) x 4.50 (H) mm  |
| Character Pitch (6 x 8)  | 3.18 (W) x 5.20 (H) mm  |
| Pixel Pitch  | 0.53 (W) x 0.65 (H) mm  |
| Pixel Size   | 0.48 (W) x 0.60 (H) mm  |
| Keystroke Travel (approximate)                                   | ~2.4 mm   |
| Weight<br><i>CFA631-***-KU</i><br><i>CFA631P-TMF-KU</i>          | 80 grams (typical)<br>53 grams (typical)                          |



**DISPLAY MODULE OUTLINE DRAWINGS**

Figure 3. CFA631 With CFA631-\*\*\*-KU Built-In 3.5-Inch Floppy Drive Bay Bracket

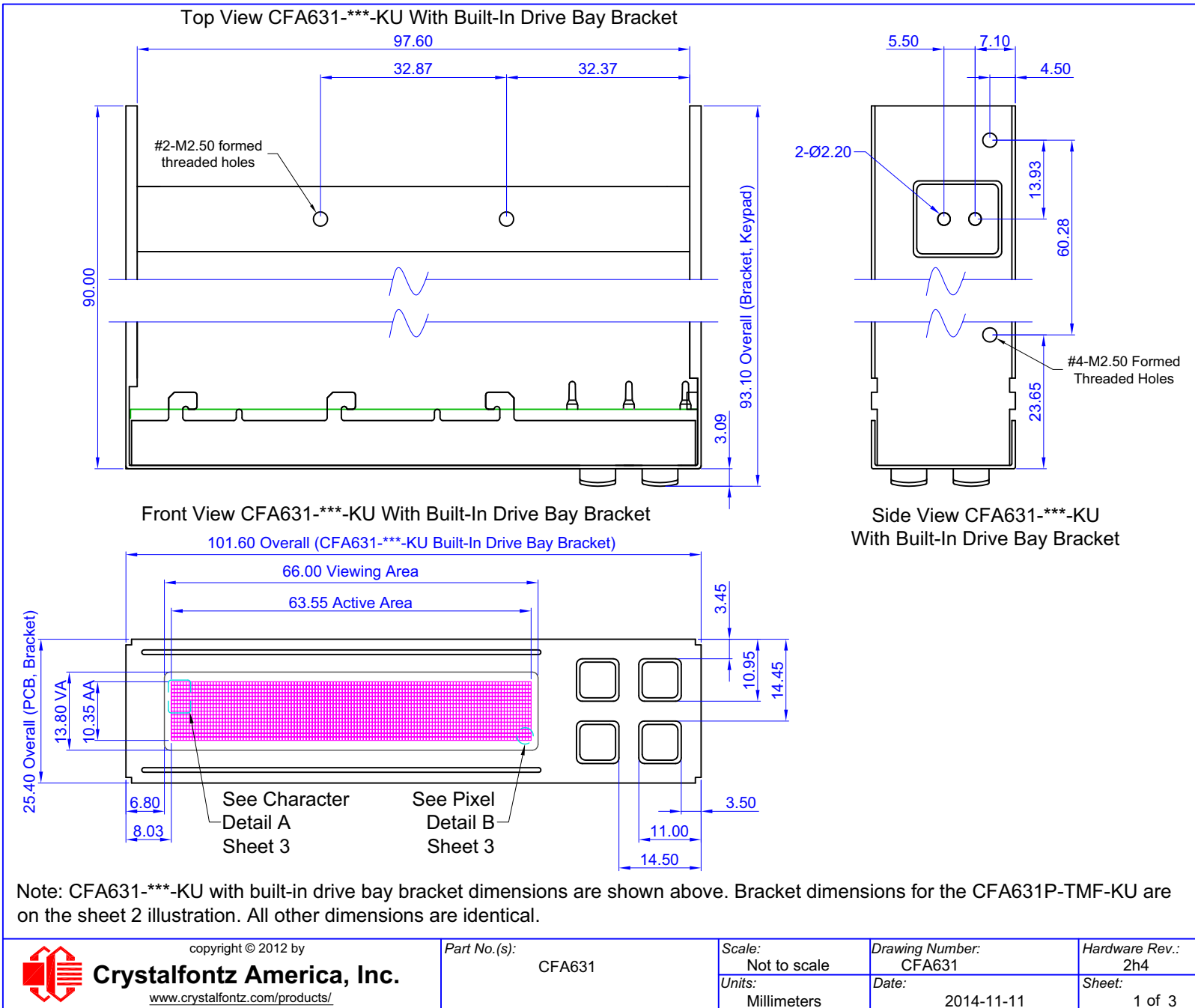
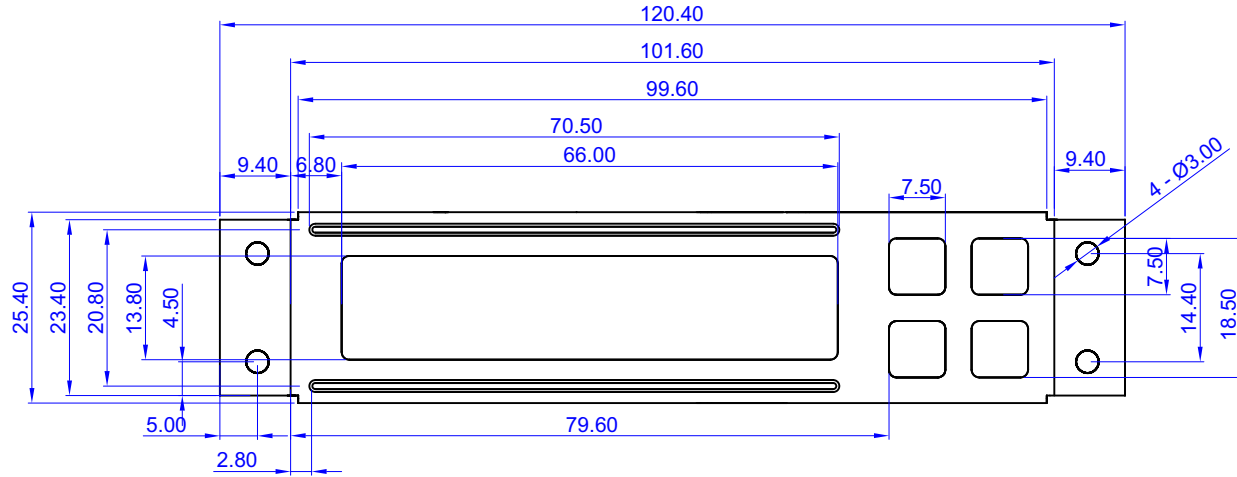




Figure 4. CFA631P-TMF-KU With Built-In Panel Mount Bracket

Front View Of CFA631P With Built-In Panel Mount Bracket



Side View Of CFA631P With Built-In Panel Mount Bracket

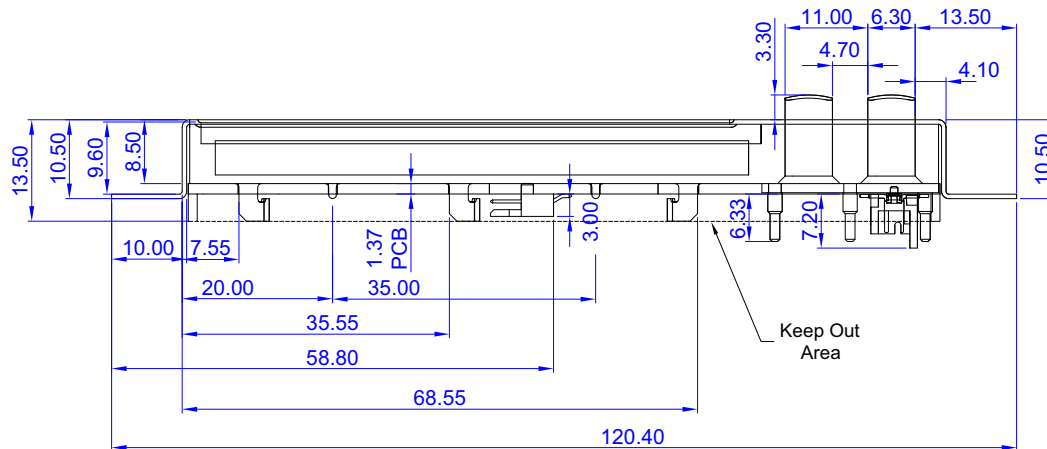
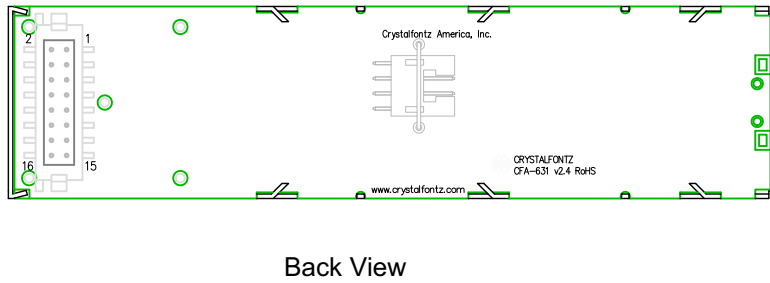
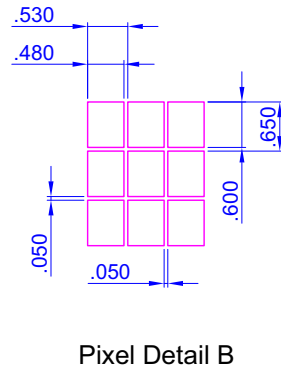
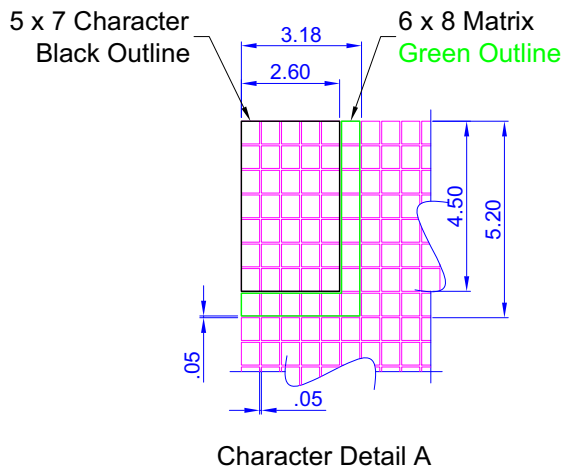


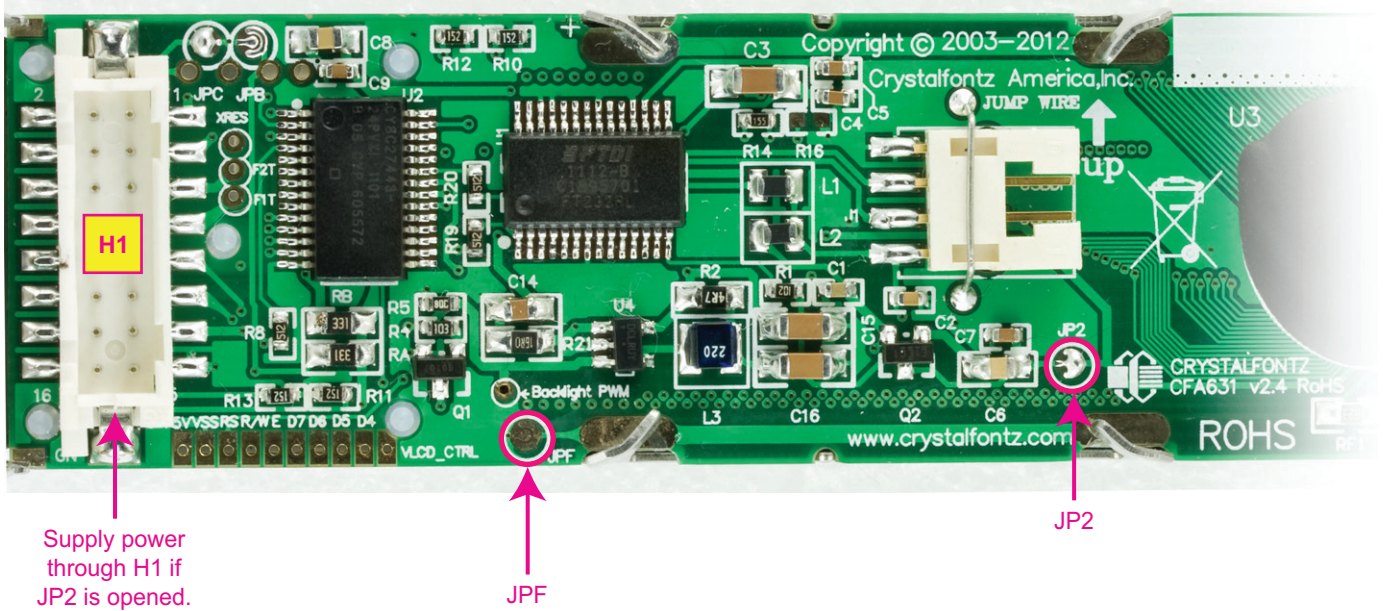


Figure 5. CFA631 Back View, Character Details, And Pixel Details



## JUMPERS THAT CAN BE MODIFIED

The CFA631 has four jumpers. Only JPF and JP2 may be changed. To open a jumper, remove the solder. Solder wick works well for this. To close a jumper, melt solder across the gap.



*The other jumpers are factory build options. Do not change.*

|            |               |  |
|------------|---------------|--|
| <b>JPF</b> | <b>open</b>   | <b>Standard configuration:</b> shipped with JPF open. Frame ground is isolated from logic/USB ground.  |
|            | <b>closed</b> | You can close JPF to connect frame ground to logic/USB ground.   |
| <b>JP2</b> | <b>closed</b> | <b>Standard configuration:</b> shipped with JP2 closed unless otherwise requested. Power is supplied through USB connector.  |
| <b>JP2</b> | <b>open</b>   | Power is not supplied through USB connector. Power must be supplied through pins 15 (Ground) and 16 (+5v) on H1. (See <a href="#">Figure 13 on Pg. 28.</a> ) Open JP2 for ATX or when power is supplied over H1.<br><br>We can do this for you when you order “Make Module ATX” or “Make module and SCAB ATX”. Click using the “Customize and Add to Cart” feature on the display module’s website page. |

Figure 6. Location Of Jumpers That Can Be Modified



# ELECTRICAL SPECIFICATIONS

## SYSTEM BLOCK DIAGRAM

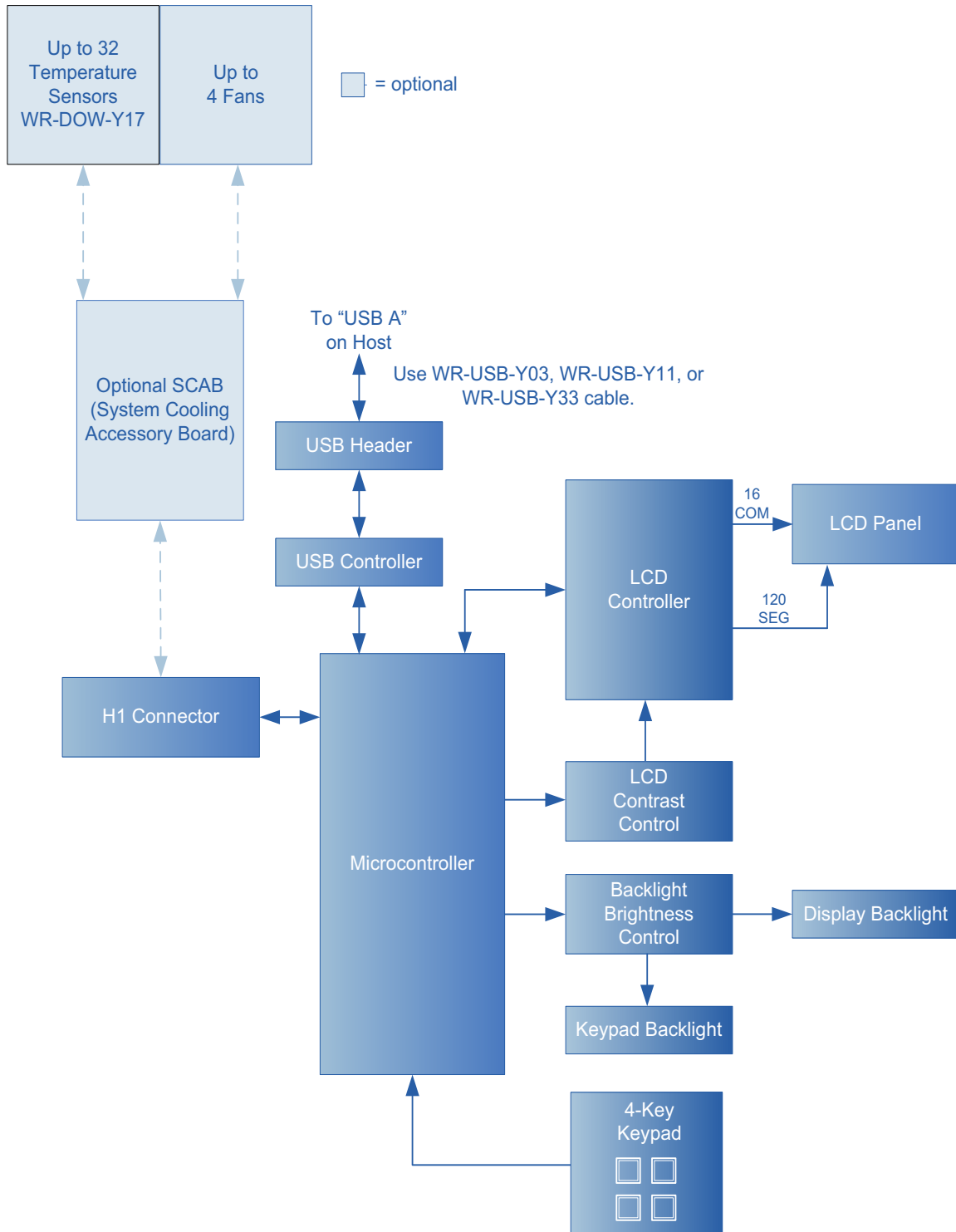


Figure 7. System Block Diagram

## DUTY AND BIAS

| DRIVING METHOD    | SPECIFICATION |
|-------------------|---------------|
| Duty <sup>1</sup> | 1/32          |
| Bias <sup>2</sup> | 6.7           |

<sup>1</sup>The duty cycle, also known as duty ratio or multiplex rate, is the fraction of total frame time that each row of the display is addressed.

<sup>2</sup>The drive bias, also known as voltage margin, is related to the number of voltage levels used when driving the display. Bias is defined as  $1/(\text{number of voltage levels}-1)$ . The more segments driven by each driver(1), the higher number of voltage levels are required. There is a direct relationship between the bias and the duty.

## ABSOLUTE MAXIMUM RATINGS

| ABSOLUTE MAXIMUM RATINGS   | SYMBOL          | MINIMUM | MAXIMUM |
|--|-----------------|---------|---------|
| Operating Temperature  | T <sub>OP</sub> | 0°C     | +50°C   |
| Storage Temperature  | T <sub>ST</sub> | -10°C   | +60°C   |
| Humidity Range (Noncondensing)   | RH              | 10%     | 90%     |
| Supply Voltage for Logic   | V <sub>DD</sub> | 0v      | +5.25v  |
| <p><b>Notes:</b><br/> <i>These are stress ratings only. Extended exposure to the absolute maximum ratings listed above may affect device reliability or cause permanent damage. Functional operation of the display module at these conditions beyond those listed under <a href="#">Recommended DC Characteristics (Pg. 19)</a> is not implied.</i></p> <p><i>Changes in temperature can result in changes in contrast.</i></p> |                 |         |         |



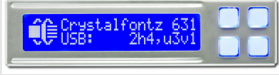
## RECOMMENDED DC CHARACTERISTICS


|                      | DC CHARACTERISTICS       | TEST CONDITIONS                          | SYMBOL         | MINIMUM       | TYPICAL | MAXIMUM             |
|----------------------|--------------------------|--|----------------|---------------|---------|---------------------|
| CONTROLLER AND BOARD | Supply Voltage for Logic | $T_{OP} = -0^{\circ}C$ to $+50^{\circ}C$ | $V_{DD} - GND$ | +4.75v        | +5.0v   | +5.25v <sup>1</sup> |
|                      | Input High Voltage       | $V_{DD} = +5v$                           | $V_{IH}$       | $V_{DD}-1.0v$ |         | $V_{DD}$            |
|                      | Input Low Voltage        |  | $V_{IL}$       | 0v (GND)      |         | +0.60v              |
|                      | Output High Voltage      |  | $V_{OH}$       | +0. $V_{DD}$  |         |                     |
|                      | Output Low Voltage       |  | $V_{OL}$       | 0v (GND)      |         | +0.1 $V_{DD}$       |

<sup>1</sup>Do not exceed +5.25v maximum.

## CURRENT CONSUMPTION

Variables that affect current consumption include the choice of color, brightness of backlights, power supply voltage, and whether or not a [SCAB](#) (System Cooling Accessory Board) is attached to the display module.

| <br><b>CFA631-TMF-KU &amp; CFA631P-TMF-KU</b><br><b>TYPICAL CURRENT CONSUMPTION</b><br>(V <sub>DD</sub> = +5.0v) | BACKLIGHT ONLY | INCLUDING LOGIC |
|---|----------------|-----------------|
| Logic + USB controller, backlight off   | 30 mA          |                 |
| Logic + USB controller, backlight at 100%   | 60 mA          | 90 mA           |

| <br><b>CFA631-RMF-KU</b><br><b>TYPICAL CURRENT CONSUMPTION</b><br>(V <sub>DD</sub> = +5.0v) | BACKLIGHT ONLY | INCLUDING LOGIC |
|--|----------------|-----------------|
| Logic + USB controller, backlight off  | 30 mA          |                 |
| Logic + USB controller, backlight at 100%  | 150mA          | 180 mA          |

## GPIO CURRENT LIMITS

| TYPICAL<br>GPIO CURRENT LIMITS |       |
|--------------------------------|-------|
| Sink                           | 25 mA |
| Source                         | 10 mA |

## ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS

The circuitry is industry standard CMOS logic and susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other static sensitive devices such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.



## BACKLIGHT FAN AND CRITERIA

| BACKLIGHT AND FAN <sup>1</sup> CRITERIA  | SPECIFICATION                                  |
|--|--|
| Luminous Intensity Through Panel<br>CFA631-TMF-KU and CFA631P-TMF-KU<br>CFA631P-TMF-KU   | TBD cd/m <sup>2</sup><br>TBD cd/m <sup>2</sup> |
| Backlight PWM <sup>2</sup> Frequency   | 320 Hz nominal                                 |
| Fan Tachometer Speed Range<br>(assuming two PPR <sup>3</sup> )   | 600 RPM to 3,000,000 RPM                       |
| Fan Power Control PWM <sup>2</sup> Frequency   | 18 Hz nominal                                  |
| <p><sup>1</sup>Optional SCAB is required to add fans. See <a href="#">Additional Features When Used With Optional SCAB (System Cooling Accessory Board) (Pg. 10)</a>.</p> <p><sup>2</sup>PWM is <i>Pulse Width Modulation</i>. PWM is a way to simulate intermediate levels by switching a level between full on and full off. PWM can be used to control the brightness of LED backlights, relying on the natural averaging done by the human eye, as well as for controlling fan power.</p> <p><sup>3</sup>PPR is <i>Pulses Per Revolution</i>, can also written as p/r.</p> |  |

# OPTICAL SPECIFICATIONS

## OPTICAL CHARACTERISTICS

| ITEM  | SYMBOL                   | CONDITION                   | MINIMUM | TYPICAL  | MAXIMUM |
|---|--------------------------|-----------------------------|---------|----------|---------|
| <i>Test Condition for all: T=25°</i>  |                          |                             |         |          |         |
| Viewing Angle   | Deg $\theta = 0^\circ$   | (12 o'clock)<br>CR $\geq$ 2 |         | 40       |         |
|   | Deg $\theta = 90^\circ$  |                             |         | 30       |         |
|   | Deg $\theta = 180^\circ$ |                             |         | 45       |         |
|   | Deg $\theta = 270^\circ$ |                             |         | 30       |         |
| Contrast Ratio <sup>1</sup>   | CR                       | $\theta = \psi = 0$         |         | $\geq 5$ |         |
| LCD Response Time <sup>2,3</sup>  | T rise                   |                             | 100 ms  | 150 ms   | 200 ms  |
|   | T fall                   |                             | 100 ms  | 150 ms   | 200 ms  |
| <sup>1</sup> Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark).<br><sup>2</sup> Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or back again.<br><sup>3</sup> For reference only. |                          |                             |         |          |         |

## TEST CONDITIONS AND DEFINITIONS FOR OPTICAL CHARACTERISTICS

We work to continuously improve our products, including backlights that are brighter and last longer. Slight color variations from display module to display module and batch to batch are normal.

- Viewing Angle
  - Vertical (V) $\theta$ : 0°
  - Horizontal (H) $\phi$ : 0°
- Frame Frequency: 78 Hz
- Driving Waveform: 1/16 Duty, 1/13 Bias
- Ambient Temperature (Ta): 25°C

## Definition Of Optimal Contrast Setting

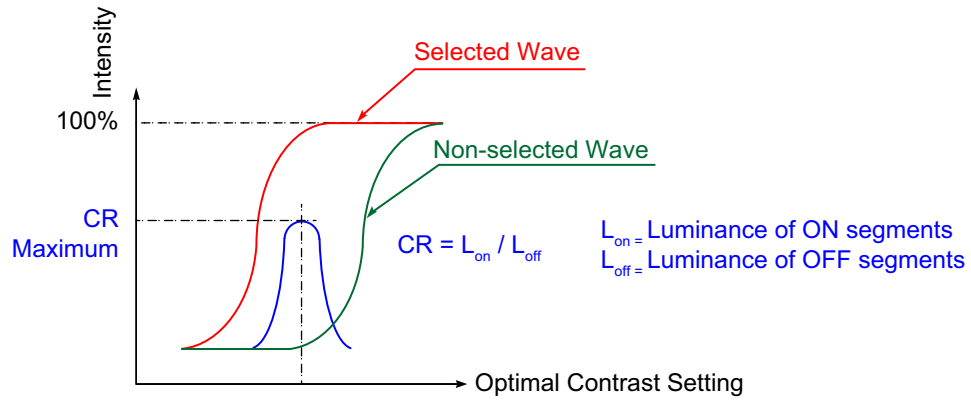


Figure 8. Definition Of Optimal Contrast Setting (Negative Image)

## Definition Of Response Time (Tr, Tf)

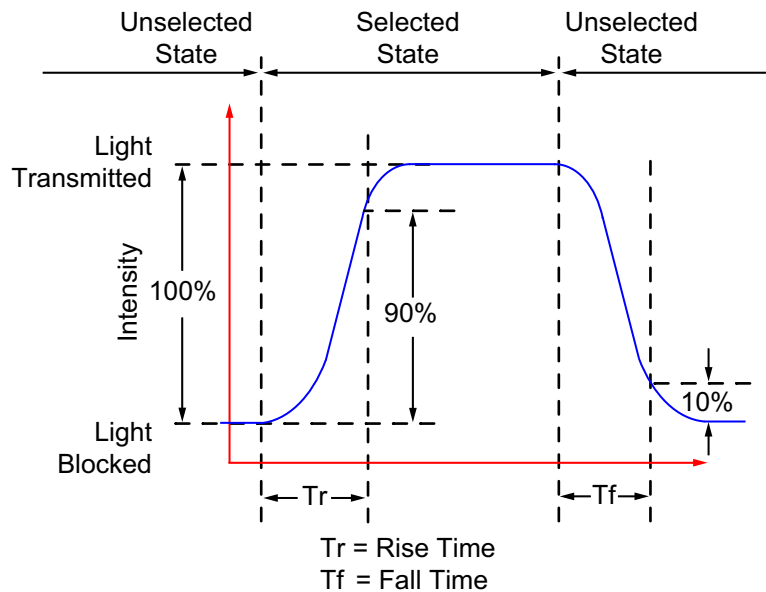


Figure 9. Definition Of Response Time (Tr, Tf) (Negative Image)

### Definition Of 6 O'Clock And 12:00 O'Clock Viewing Angles

These modules have a 12:00 o'clock viewing angle.

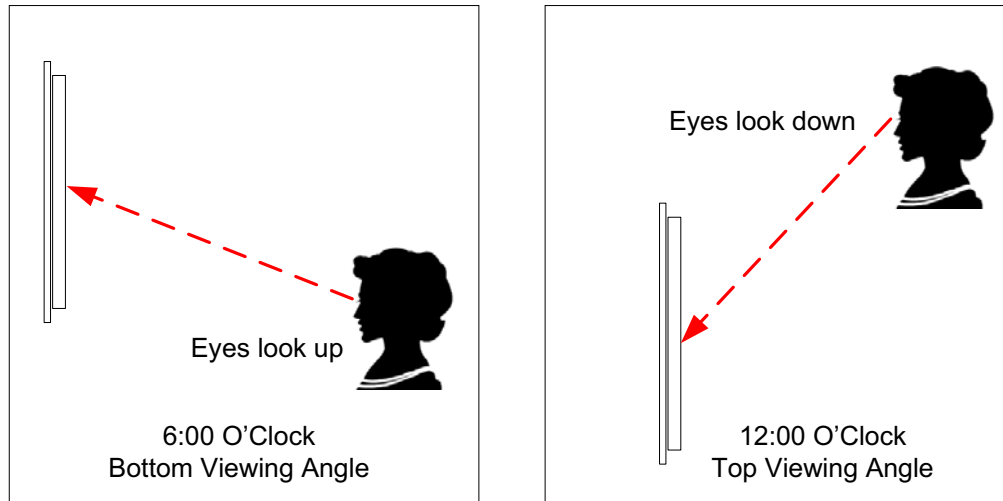


Figure 10. Definition of 6:00 O'clock and 12:00 O'clock Viewing Angles

### Definition Of Vertical And Horizontal Viewing Angles (CR<sub>≥</sub>2)

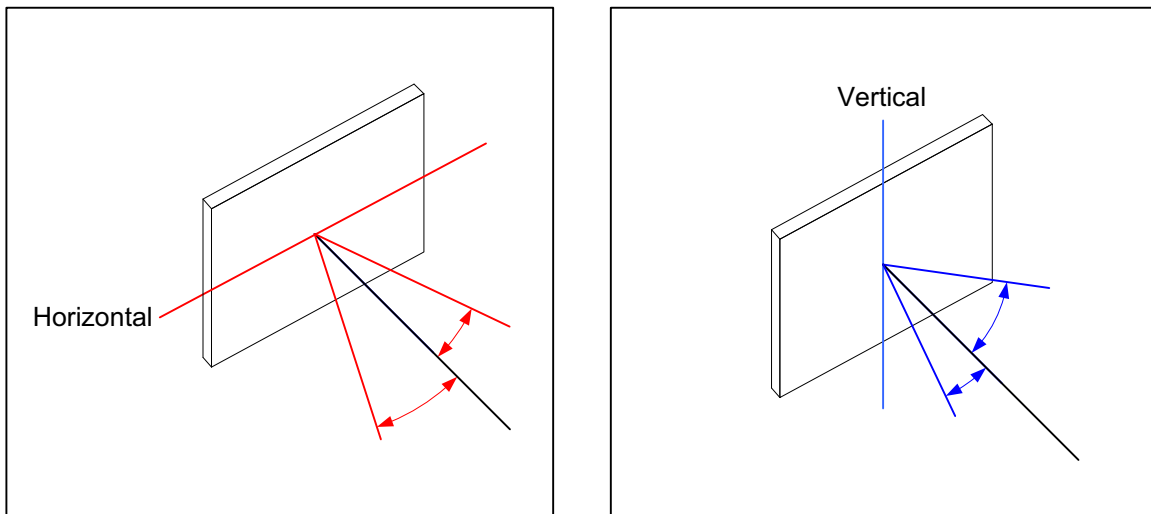


Figure 11. Definition Of Horizontal And Vertical Viewing Angles (CR<sub>></sub>2)



## LED BACKLIGHT INFORMATION

Note

For CFA631-TMF-KU and CFA631P-TMF-KU with **white** backlights, we recommend that the display be dimmed or turned off during periods of inactivity to conserve the LEDs' lifetime.

## CONNECTION INFORMATION

### BUY CABLES SEPARATELY

When you order a CFA631 through our website, you are offered a choice of cables to add to your order through our "Customize and Add to Cart" feature. Additional cables are on our [website here](#). Following the table below are descriptions of common connection configurations. Cable lengths are approximate.

| Part Number   | Cable Descriptions<br>All Cables are RoHS Compliant  |
|---|--|
| <b>USB Cables</b>   |  |
| <i>Note: The CFA631 uses a nonstandard 2 mm low profile connector. USB cables with this type of connector are not readily available at retail stores.</i>         |  |
| <a href="#">WR-USB-Y03</a><br>~6 ft. 4.35 inches  | The cable has two different types of USB connectors, one smaller than the other. Connect the cable's smaller 2 mm female USB connector to the display module's 2 mm male USB connector. Connect the cable's larger USB-A female connector to host's USB-A connector.   |
| <a href="#">WR-USB-Y11</a><br>~2 ft. 6 inches   | Connect the cable's 2 mm female USB connector to the display module's USB connector. Connect the four single pin connectors (Ground, +5v, -D, and +D) to the USB pins on your motherboard.   |
| <a href="#">WR-USB-Y33</a><br>~2 ft. 3.15 inches  | Connect the cable's smaller 2 mm female USB connector to the display module's 2 mm male USB connector. Connect the cable's larger female 4-pin 0.1" connector to the USB pins on your host's motherboard. <i>For correct orientation, note the +5v location on the 4-pin connector.</i>  |
| <a href="#">WR-PWR-Y24</a><br>~2 ft. 1.95 inches  | Add this cable for powering the display module separately from USB. Connect the cable's 16-pin female connector to the display module's 16-pin male H1 connector. Connect the cable's 4-pin male connector to the host's power supply. Note: Open JP2 to avoid back-powering USB.  |
| <b>Cables for ATX Functionality (Power Off, Power On, &amp; Reset) Without Optional <a href="#">SCAB</a> (System Cooling Accessory Board)</b>                     |  |
| <a href="#">WR-PWR-Y25</a><br>~11 inches  | Use this ATX power cable to turn an ATX power supply on and off, or power cycle the host through the CFA631. Connect the cable's 16-pin female connector to the CFA631's 16-pin male H1 connector. Connect the cable's 4-pin ATX connector to the host's ATX power supply. And connect the cable's 4 separate female pins to the appropriate 4 pins on the host's motherboard. (Cable pins are labeled.) |
| <b>Cables For Optional <a href="#">SCAB</a> (System Cooling Accessory Board)</b>  |  |
| <i>Note: The CFA631 does not supply power to the SCAB. The SCAB requires external power, typically supplied by a 4-pin 3.5-inch floppy drive power connector.</i> |  |

| Part Number  | Cable Descriptions (Continued)<br>All Cables are RoHS Compliant   |
|--|---|
| <a href="#">WR-PWR-Y12</a><br>~1 ft. 0.55 in inches  | 4-pin hard drive to <b>floppy connector and splitter power</b> cable. Connect the cable's 4-pin female connector to the SCAB's male J3 connector. Connect the cable's male 4-pin floppy power connector to the host's power supply. Connect the cable's Reset and Power wires, and the WOL connector to the host's motherboard.   |
| <a href="#">WR-PWR-Y14</a><br>~1 ft. 11 inches   | This cable allows <b>ATX</b> power control connections through the optional SCAB. Connect the cable's 7-pin female connector to the SCAB's 7-pin male J8 connector. Connect the cable's labeled Reset, Power and 3-pin WOL connector to the host's motherboard. You will need to order either the <a href="#">WR-EXT-Y15</a> or <a href="#">WR-EXT-Y19</a> to connect the SCAB to the display module's connector H1.  |
| <a href="#">WR-PWR-Y44</a><br>~3 ft. 3 inches  | This cable has the same connectors as the WR-PWR-Y14 <b>ATX</b> cable listed immediately above. It can be used with a rack mount chassis where additional length is needed.   |
| <a href="#">WR-EXT-Y15</a><br>~1 ft. 5.70 inches   | Use this cable to mount the SCAB some distance away from the display module. For example, the SCAB could be mounted in a central location within the host's case to the display module mounted in a drive bay or on the panel. Then the connections to the fans and temperature sensors only need to be run to the SCAB, not all the way to the front panel where the display module is mounted.<br><br>Connect one of the cable's two 16-pin female connectors to the display module's 16-pin H1 male connector. Connect the cable's other 16-pin female connector to the SCAB's 16-pin male J1 connector. |
| <a href="#">WR-EXT-Y19</a><br>~3.5 inches  | Use this short cable when the SCAB is mounted directly to the CFA631-***-KU built-in bracket.<br><br>Connect one of the cable's two 16-pin female connectors to the display module's 16-pin H1 male connector. Connect the cable's other 16-pin female connector to the SCAB's 16-pin male J1 connector.  |
| <a href="#">WR-FAN-X01</a><br>~1 ft. 4.30 inches   | Connect up to four fan extension cables to connect up to four fans. Connect cable's 3-pin male connector to SCAB's connectors labeled FAN1, FAN2, FAN3, or FAN4. Connect cable's 3-pin female connector to a fan's connector. (Fans are not sold by Crystalfontz.)  |
| <a href="#">WR-DOW-Y17</a><br>~12 inches + ~12 inches between connectors   | Connect ("daisy chain") up to 32 of these DOW DS18B20 temperature sensor cables to one SCAB. Connect the cable's 3-pin female connector to the SCAB's connector labeled J_DOW. If desired, connect the cable's 3-pin male connector to an additional temperature sensor.  |
| <b><a href="#">UBERSCAB Kit (System Cooling Accessory Board + Cables)</a></b>  |   |
| The SCAB requires external power,. The UBERSCAB is a kit that includes one <a href="#">SCAB</a> , four temperature cables ( <a href="#">WR-DOW-Y17</a> ), four fan extension cables ( <a href="#">WR-FAN-X01</a> ), one power cable splitter ( <a href="#">WR-PWR-Y12</a> ), one 3.5-inch cable to connect SCAB to the display module ( <a href="#">WR-EXT-19</a> ), and one 16-inch cable to connect SCAB to the display module ( <a href="#">WR-EXT-Y15</a> ). |   |

## USB CONNECTION TO HOST

The CFA631 is a USB peripheral, requiring only one connection to the host for both data communications and power supply. The CFA631 uses a low profile 2 mm latching polarized connector for USB connection.

Crystalfontz offers three cables to connect between the CFA631 and the host:

- The [WR-USB-Y03](#) (~6 ft. 4.35 inches) The cable has two different types of USB connectors, one smaller than the other. Connect the cable's smaller 2 mm female USB connector to the CFA631's 2 mm male USB connector. Connect the cable's larger USB-A female connector to host's USB-A connector.
- The [WR-USB-Y11](#) (~2 ft. 6 inches) has a mating 2 mm connector on one end and standard single pin connectors on the opposite end. These single pin connectors are suitable to plug directly onto the USB headers typically found on motherboards.

- The [WR-USB-Y33](#) (~2 ft. 3.15 inches) Connect the cable's smaller 2 mm female USB connector to the CFA631's 2 mm male USB connector. Connect the cable's larger female 4-pin 0.1" connector to the USB pins on your host's motherboard.

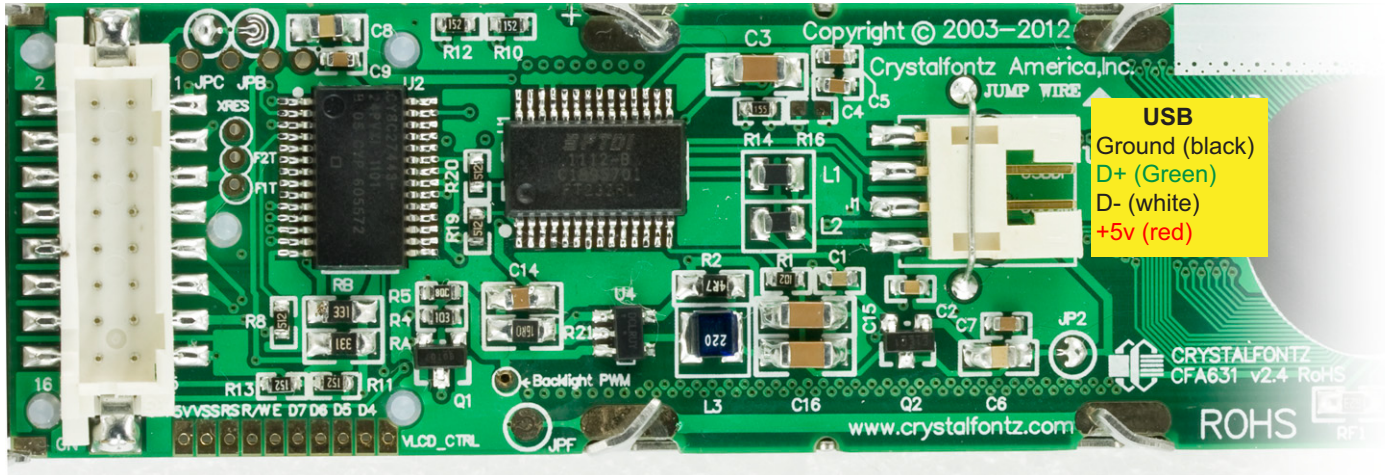


Figure 12. USB Connector Pins Labeled

If you would like to make your own cable, the USB connector on the CFA631 is:  
[FCI/Berg 95000-004LF](#): SMT 2 mm connector, 4-position, polarized

The mating housing and crimping contact for the cable are:  
[FCI/Berg 90312-004](#): Housing, 2 mm connector, 4-position, polarized  
[FCI/Berg 77138-001](#): Crimping Contact (4 pieces required)

Several versions of Microsoft signed drivers and Macintosh drivers can be downloaded here: [www.crystalfontz.com/product/USBLCDDRIVER](http://www.crystalfontz.com/product/USBLCDDRIVER). If you do Windows updates on your PC, Windows USB drivers are automatically included.

## H1 CONNECTOR PIN ASSIGNMENTS - INCLUDES FIVE GPIOs

CFA631 has five GPIOs available on connector H1. These GPIOs can be accessed directly through H1 or through the optional [SCAB](#) (System Cooling Accessory Board) when it is connected to H1.

*Note: F1P through F4P and F1T through F4T are reserved for fans with optional SCAB.*

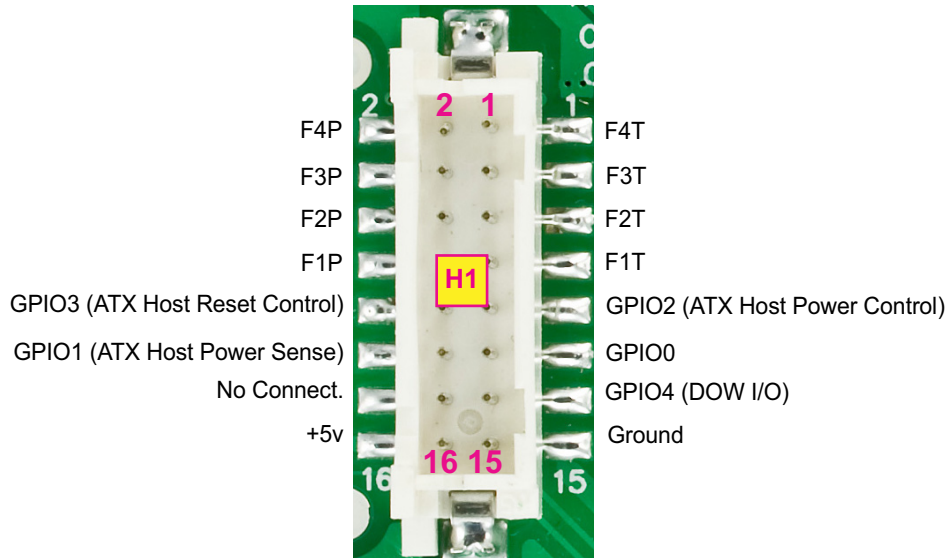


Figure 13. Location Of GPIO Pins On H1 Connector

Please see the commands [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#), and [35 \(0x23\): Read GPIO Pin Levels And Configuration State \(SCAB Required\) \(Pg. 60\)](#) below for details on how to control the GPIOs.

The following parts may be used to make a mating cable for H1:

- 16-position housing: Hirose DF11-16DS-2C / [Digi-Key H2025-ND](#).
- Crimping contact (tape & reel): Hirose DF11-2428SCF / [Digi-Key H1504TR-ND](#).
- Crimping contact (loose): Hirose DF11-2428SC / [Digi-Key H1504-ND](#).
- Pre-terminated interconnect wire: Hirose / [Digi-Key H3BBT-10112-B4-ND](#) is typical.

For descriptions of cables that connect to H1, see table descriptions in [Buy Cables Separately \(Pg. 25\)](#).

## ATX POWER SUPPLY

### ATX Power And Control Connections

- ATX power supply control functionality allows the buttons on the CFA631 to replace the power and reset button on your system, simplifying front panel design. This ATX power supply control functionality can be accomplished with the optional [SCAB+WR-PWR-Y14](#) ATX power cable or use the [WR-PWR-Y25](#) or [WR-PWR-Y38](#) ATX power cable without the SCAB. The SCAB provides fan monitoring and control as well as DOW temperature sensor monitoring.

#### Note

The GPIO pins used for ATX control must not be configured as user GPIO. The GPIO pins must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#).

When configuring the CFA631 for ATX functionality, **open jumper JP2** in order to ensure correct operation. See [Jumpers That Can Be Modified \(Pg. 16\)](#). This is required whether the optional SCAB is or is not used.

ATX configuration for the CFA631 is powered from the PC's  $V_{SB}$  signal, the “stand-by” or “always-on” +5v ATX power supply output, on pins 15 and 16 of the H1 connector. When using the optional SCAB, the +5 standby voltage is supplied on the 7-pin header pins labeled GND and +5v.

#### *GPIO[1] ATX Host Power Sense*

Since the CFA631 must act differently depending on whether the host's power supply is on or off, you must also connect the host's “switched +5v” to GPIO[1]. This GPIO line functions as POWER SENSE. The POWER SENSE pin is configured as an input with a pull-down, 5k $\Omega$  nominal.

#### *GPIO[2] ATX Host Power Control*

The motherboard's power switch input is connected to GPIO[2]. This GPIO line functions as POWER CONTROL. The POWER CONTROL pin is configured as a high impedance input until the display module instructs the host to turn on or off. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of POWER INVERT. See command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#).

#### *GPIO[3] ATX Host Reset Control*

The motherboard's reset switch input is connected to GPIO[3]. This GPIO line functions as RESET. The RESET pin is configured as a high-impedance input until the display module wants to RESET the host. Then it will change momentarily

to low impedance output, driving either low or high depending on the setting of RESET\_INVERT. See command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#). This connection is also used for the hardware watchdog.

| ATX Power Supply & Control Connections  | With Optional SCAB*                  | Without Optional SCAB Pins on Connector H1 |
|---|--------------------------------------|--|
| V <sub>SB</sub> , +5v   | SCAB's 7-pin header, +5v             | Pin 16                                     |
| V <sub>SB</sub> , Ground  | SCAB's 7-pin header, GND             | Pin 15                                     |
| GPIO[1] ATX Host Power Sense  | SCAB's 4-pin power header, +5v       | Pin 12                                     |
| GPIO[2] ATX Host Power Control  | SCAB's 7-pin power header, GPIO[2]   | Pin 9                                      |
| GPIO[3] ATX Host Reset Control  | SCAB's's 7-pin power header, GPIO[3] | Pin 10                                     |
| *SCAB's JP8 must be open and JP9 must be closed. For details, see the SCAB Data Sheet on <a href="http://www.crystalfontz.com/product/SCAB.htm#docs">www.crystalfontz.com/product/SCAB.htm#docs</a> . |                                      |  |

### ATX Connection With Optional SCAB Using WR-PWR-Y14 ATX Cable

The Crystalfontz [WR-PWR-Y14](#) cable allows ATX power control connections through the optional [SCAB](#). This allows additional flexibility in cabling and overall functionality of the CFA631 in system control and monitoring. Buy the [WR-EXT-Y15](#) or [WR-EXT-Y19](#) to connect the SCAB to the CFA631's connector H1.

#### Note

If the Crystalfontz [WR-PWR-Y14](#) cable and SCAB are ordered at the same time as the CFA631 through "Customize and Add to Cart" feature on the display module's website page, Crystalfontz will open JP2 on the CFA631, open JP8 and close JP9 on the SCAB, and send the following software configuration commands.

Once these changes are made, for the CFA631 to power up, power must be applied to the 7-pin header on the SCAB as well as the 4-pin power header. If you do not want these jumper changes when you order a CFA631 and SCAB, please write a note in the Special Instructions box.

```

command = 28 // Set ATX Switch Functionality
length = 1
data[0] = 240 // Enable:
                // KEYPAD_POWER_OFF
                // KEYPAD_POWER_ON
                // KEYPAD_RESET
                // LCD_OFF_IF_HOST_IS_OFF
command = 4 // Store current state as boot state
length = 0

```

The illustration below shows how:

- ❑ Optional [SCAB](#) connects to the display module using a WR-EXT-Y19 cable (or WR-EXT-Y15 can be used).
- ❑ How the optional SCAB connects to your host's motherboard using a Crystalfontz WR-PWR-Y14 cable.

Note: For ATX functionality,  
- JP8 must be open.  
- JP9 must be closed.

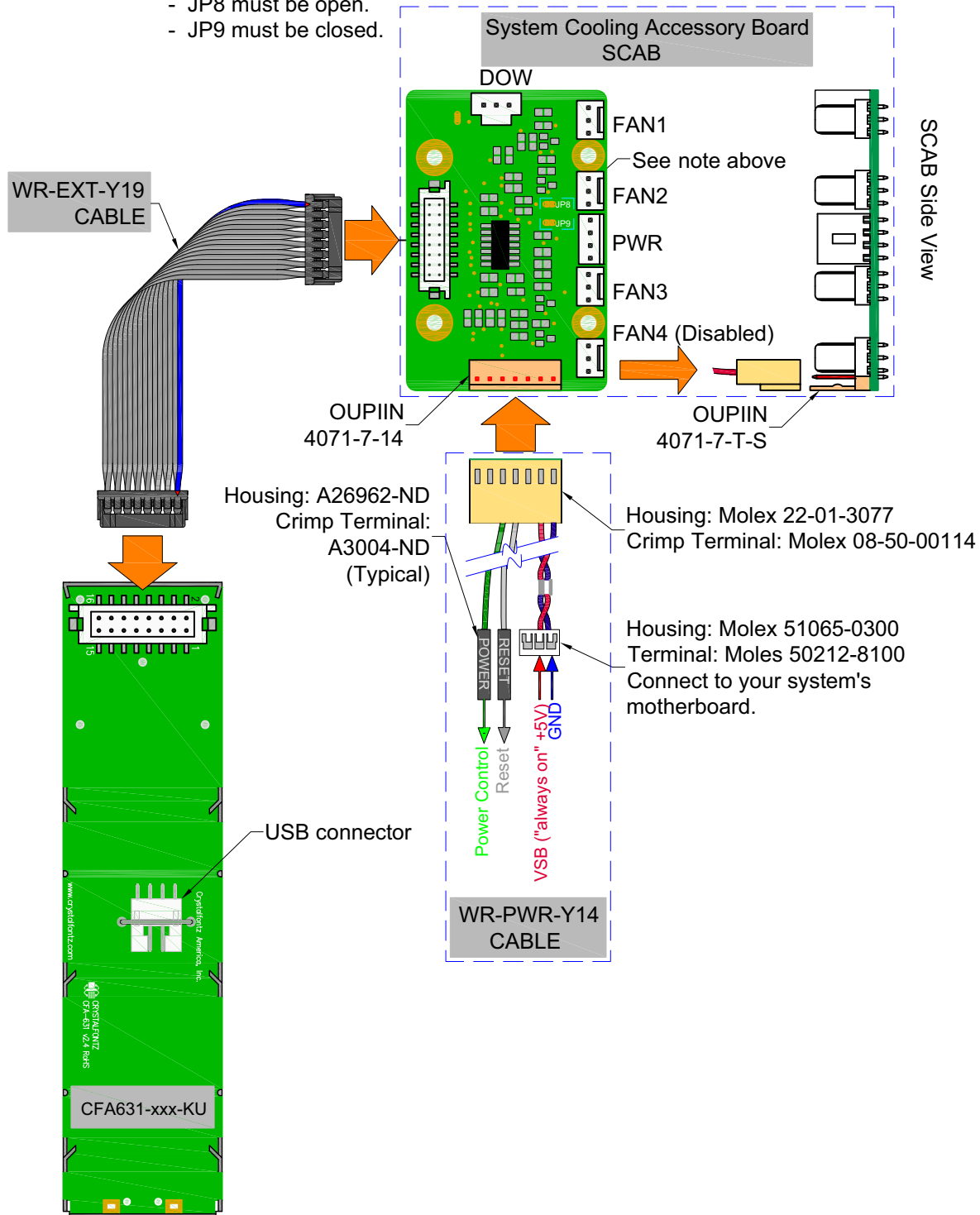


Figure 14. ATX Connection With Optional SCAB Using WR-PWR-Y14 ATX Cable

## ATX Connection Without SCAB Using WR-PWR-Y25 ATX Cable

The optional Crystalfontz [WR-PWR-Y25](#) cable simplifies ATX power control connections, allowing all ATX power supply control functionality through the CFA631 's H1 connector.

### Note

If the Crystalfontz WR-PWR-Y25 cable is ordered at the same time as the display module through our Customize and Add to Cart button on the display module's website page, we will open jumper JP2 and send the following software configuration commands unless we are otherwise instructed. Please note that once these changes are made, for the display module to power up, power must be applied to connector H1 with +5v applied to pin 15 and ground to pin 16.

```

command = 28 // Set ATX Switch Functionality
length = 1
data[0] = 240 // Enable:
                // KEYPAD_POWER_OFF
                // KEYPAD_POWER_ON
                // KEYPAD_RESET
                // LCD_OFF_IF_HOST_IS_OFF
command = 4 // Store current state as boot state
length = 0
    
```

Below is an illustration of how the optional WR-PWR-Y25 cable connects to the CFA631's H1 connector and your system's motherboard and ATX power supply:

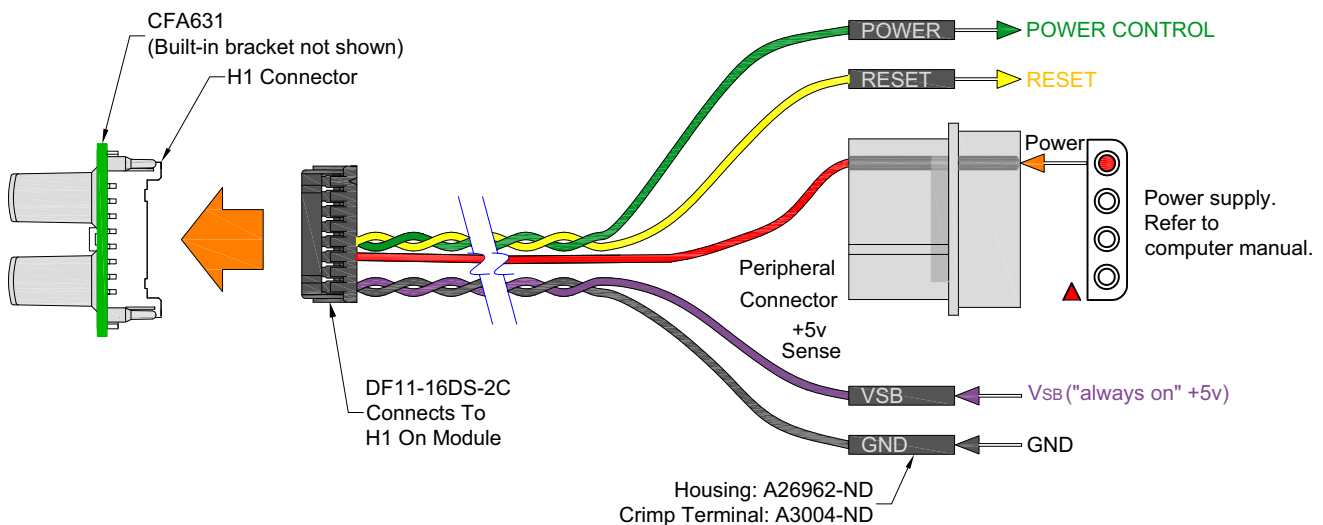


Figure 15. ATX Power Supply And Control Connections Using WR-PWR-Y25 ATX Cable



## HOW TO SET ATX FUNCTIONALITY USING CFTEST

1. Download the [cfTest](http://www.crystalfontz.com/software/CFTEST.html) application here: <http://www.crystalfontz.com/software/CFTEST.html>.
2. Connect the CFA631 to a Windows' based PC. You may want to connect the +5VSB and +5VSENSE so you will be able to see the CFA631 when it powers up.
3. Disable any applications that communicate with the CFA631 to free up the virtual COM port.
4. Launch cfTest. The application should automatically recognize the CFA631 and display it in the *Communications Port* dropdown list. If not, select your CFA631 from the dropdown list.
5. In the *Send Packet* section, select command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#) from the dropdown list.
6. Type in the following value: "\240" into the *Data* field. The "\240" represents the bitmask value for data[0].
7. Click *Send Packet*.
8. Select command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#) from *The PacketType* dropdown list.
9. Clear the *Data* text box.
10. Click *Send Packet*. This saves the current state set with ATX.

## HOW TO CONNECT THE OPTIONAL SCAB

The optional [SCAB](#) is designed to connect to a CFA631's H1 connector. The SCAB will receive the correct signals to operate from the display module.

Here is a photo showing the CFA631-\*\*\*-KU connected to the optional SCAB using the [WR-EXT-Y19](#) cable:

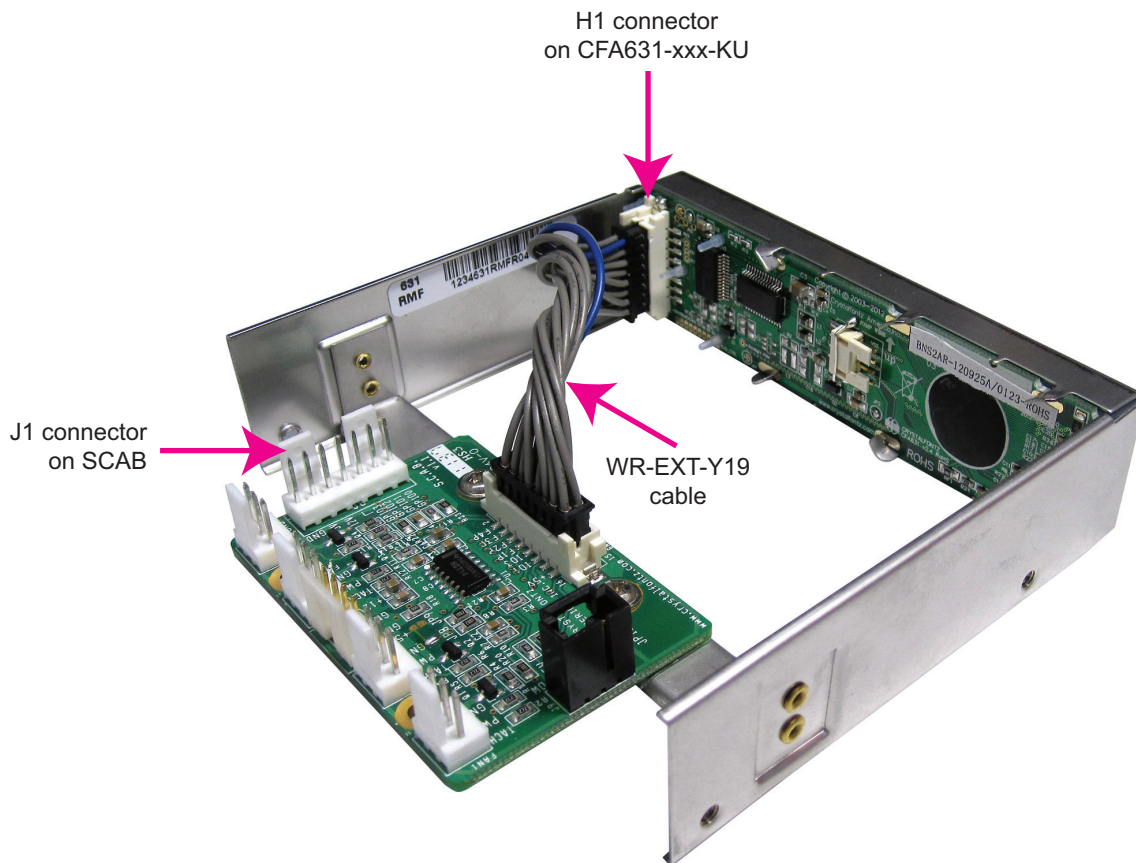


Figure 16. CFA631-\*\*\*-KU Connected To Optional SCAB Using WR-EXT-Y19 Cable

Two cables are available from Crystalfontz to make the connection between the SCAB and the CFA631:

1. [WR-EXT-Y15](#) SCAB cable (~16-inch)  
This cable allows the SCAB to be mounted some distance away from the CFA631. For instance, the SCAB could be mounted in a central location within a PC's case. The WR-EXT-Y15 would connect from this central location to the display module that is mounted in a drive bay. Then the connections to the fans and temperature sensors only need to be run to the SCAB, not all the way to the front panel where the CFA631 is mounted.
2. [WR-EXT-Y19](#) SCAB cable (~3.5-inch)  
This cable can be used when the SCAB is mounted close to the CFA631, as is the case when the SCAB is fastened directly to the CFA631-\*\*\*-KU's built-in drive bay bracket. (See the photo above.)

## HOST COMMUNICATIONS

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*Note:*

Where "CFA631 with ATX" is described, you can use any of these: [WR-PWR-Y25](#) ATX power cable, [WR-PWR-Y38](#) power cable, or [SCAB+WR-PWR-Y14](#) ATX power cable

CFA631 communicates with its host using the USB interface. The easiest and most common way for the host software to access the USB is through the Crystalfontz virtual COM port (VCP) drivers. Several versions of Microsoft signed drivers and Macintosh drivers can be downloaded here: [www.crystalfontz.com/product/USBLCDDRIVER](http://www.crystalfontz.com/product/USBLCDDRIVER). If you do Windows updates on your PC, Windows USB drivers are automatically included. Using these drivers makes it appear to the host software as if there is an additional serial port (the VCP) on the host system when the CFA631 is connected. This VCP should be opened at 115200 baud, 8 data bits, no parity, 1 stop bit.

## PACKET STRUCTURE

All communication between the CFA631 and the host takes place in the form of a simple and robust CRC checked packet. The packet format allows for very reliable communications between the CFA631 and the host without the traditional problems that occur in a stream-based serial communication (such as having to send data in inefficient ASCII format, to "escape" certain "control characters", or losing sync if a character is corrupted, missing, or inserted).

Note

Reconciling packets is recommended rather than using delays when communicating with the display module. To reconcile your packets, please ensure that you have received the acknowledgement packet from the packet most recently sent before sending any additional packets to the display module. This practice will guarantee that you will not have any dropped packets or missed communication with the display module.

All packets have the following structure:

`<type><data_length><data><CRC>`

`type` is one byte, and identifies the type and function of the packet:



The report packets are sent asynchronously with respect to the command packets received from the host. The host should not assume that the first packet received after it sends a command is the acknowledge packet for that command. The host should inspect the `type` field of incoming packets and process them accordingly.

## REPORT CODES

The CFA631 can be configured to report three items. The CFA631 sends reports automatically when the data becomes available. Reports are not sent in response to a particular packet received from the host. The three report types are (1) 0x80: Key Activity, (2) 0x81: Fan Speed Report (SCAB Required), and (3) 0x82: Temperature Sensor Report (SCAB Required). Details are below.

### 0x80: Key Activity

If a key is pressed or released, the CFA631 sends a Key Activity report packet to the host. Key event reporting may be individually enabled or disabled by command [23 \(0x17\): Configure Key Reporting \(Pg. 51\)](#).

```
type = 0x80
data_length = 1
data[0] is the type of keyboard activity:
    KEY_UL_PRESS    13
    KEY_UR_PRESS    14
    KEY_LL_PRESS    15
    KEY_LR_PRESS    16
    KEY_UL_RELEASE  17
    KEY_UR_RELEASE  18
    KEY_LL_RELEASE  19
    KEY_LR_RELEASE  20
```

### 0x81: Fan Speed Report (SCAB Required)

If any of up to four fans connected to CFA631+[SCAB](#) is configured to report its speed information to the host, the CFA631 will send Fan Speed Reports for each selected fan every 1/2 second. See command [16 \(0x10\): Set Up Fan Reporting \(SCAB Required\) \(Pg. 46\)](#).

```
type = 0x81
data_length = 4
data[0] is the index of the fan being reported:
    0 = FAN 1
    1 = FAN 2
    2 = FAN 3
    3 = FAN 4
data[1] is number_of_fan_tach_cycles
data[2] is the MSB of Fan_Timer_Ticks
data[3] is the LSB of Fan_Timer_Ticks
```



The following C function will decode the fan speed from a Fan Speed Report packet into RPM:

```
int OnReceivedFanReport(COMMAND_PACKET *packet, char * output)
{
    int
        return_value;
    return_value=0;

    int
        number_of_fan_tach_cycles;
    number_of_fan_tach_cycles=packet->data[1];

    if(number_of_fan_tach_cycles<3)
        sprintf(output," STOP");
    else if(number_of_fan_tach_cycles<4)
        sprintf(output," SLOW");
    else if(0xFF==number_of_fan_tach_cycles)
        sprintf(output," ----");
    else
    {
        //Specific to each fan, most commonly 2
        int
            pulses_per_revolution;
        pulses_per_revolution=2;

        int
            Fan_Timer_Ticks;
        Fan_Timer_Ticks=(*(unsigned short *)(&(packet->data[2])));

        return_value=((27692308L/pulses_per_revolution)*
            (unsigned long)(number_of_fan_tach_cycles-3))/
            (Fan_Timer_Ticks);
        sprintf(output,"%5d",return_value);
    }
    return(return_value);
}
```

## 0x82: Temperature Sensor Report (SCAB Required)

If any of the up to 32 temperature sensors is configured to report to the host, the CFA631+[SCAB](#) will send Temperature Sensor Reports for each selected sensor every second. See the command [19 \(0x13\): Set Up WR-DOW-Y17 Temperature Reporting \(SCAB Required\) \(Pg. 47\)](#).

```
type = 0x82
data_length = 4
data[0] is the index of the temperature sensor being reported:
    0 = temperature sensor 1
    1 = temperature sensor 2
    . . .
    31 = temperature sensor 32
data[1] is the MSB of Temperature_Sensor_Counts
data[2] is the LSB of Temperature_Sensor_Counts
data[3] is DOW_crc_status
```



The following C function will decode the Temperature Sensor Report packet into °C and °F:

```
void OnReceivedTempReport(COMMAND_PACKET *packet, char *output)
{
  //First check the DOW CRC return code from the CFA631
  if(packet->data[3]==0)
    strcpy(output,"BAD CRC");
  else
  {
    double
      degc;
    degc=(*(short *)&(packet->data[1]))/16.0;

    double
      degf;
    degf=(degc*9.0)/5.0+32.0;

    sprintf(output,"%9.4f°C =%9.4f°F",
            degc,
            degf);
  }
}
```

## COMMAND CODES

Below is a list of valid commands for the CFA631. The commands are in numerical order, with command 15 intentionally left out.

Each command packet is answered by either a response packet or an error packet. The low 6 bits of the `type` field of the response or error packet is the same as the low 6 bits of the `type` field of the command packet being acknowledged.

### 0 (0x00): Ping Command

Used to verify communication with the CFA631. The CFA631 will echo the Ping Command to the host.

```
type: 0x00 = 010
valid data_length is 0 to 16
data[0-(data_length-1)] can be filled with any arbitrary data
```

The return packet is identical to the packet sent, except the type will be 0x40 (normal response, Ping Command):

```
type: 0x40 | 0x00 = 0x40 = 6410
data_length = (identical to received packet)
data[0-(data_length-1)] = (identical to received packet)
```

### 1 (0x01): Get Hardware And Firmware Version

The CFA631 will return the hardware and firmware version information to the host.

```
type: 0x01 = 110
valid data_length is 0
```

The return packet will be:

```
type: 0x40 | 0x01 = 0x41 = 6510
data_length = 16
data[] = "CFA631: XhX, uYvY"

XhX is the hardware revision.
uYvY is the firmware version.
```

### 2 (0x02): Write User Flash Area

The CFA631 reserves 16 bytes of nonvolatile memory for arbitrary use by the host. This memory can be used to store a serial number, IP address, gateway address, netmask, or any other data required. All 16 bytes must be supplied.

```
type: 0x02 = 210  
valid data length is 16  
data[] = 16 bytes of arbitrary user data to be stored in the CFA631's nonvolatile memory
```

The return packet will be:

```
type: 0x40 | 0x02 = 0x42 = 6610  
data_length = 0
```

### 3 (0x03): Read User Flash Area

This command will read the User Flash Area and return the data to the host.

```
type: 0x03 = 310  
valid data_length is 0
```

The return packet will be:

```
type: 0x40 | 0x03 = 0x43 = 6710  
data_length = 16  
data[] = 16 bytes user data recalled from the CFA631's nonvolatile memory
```

### 4 (0x04): Store Current State As Boot State

The CFA631 loads its power-up configuration from nonvolatile memory when power is applied. The CFA631 is configured at the factory to display a “welcome” bootscreen when power is applied. This command can be used to customize the “welcome” screen, as well as the following items:

- Characters shown on display, which are affected by:
  - Command [6 \(0x06\): Clear Display \(Pg. 43\)](#).
  - Command [7 \(0x07\): Set Display Contents, Line 1 \(CFA633 Compatible\) \(Pg. 43\)](#).
  - Command [8 \(0x08\): Set Display Contents, Line 2 \(CFA633 Compatible\) \(Pg. 43\)](#).
  - Command [31 \(0x1F\): Send Data To Display \(Pg. 57\)](#).
- Special character font definitions (command [9 \(0x09\): Set Display Special Character Data \(Pg. 44\)](#)).
- Cursor position (command [11 \(0x0B\): Set Display Cursor Position \(Pg. 44\)](#)).
- Cursor style (command [12 \(0x0C\): Set Display Cursor Style \(Pg. 45\)](#)).
- Contrast setting (command [13 \(0x0D\): Set Display Contrast \(Pg. 45\)](#)).
- Backlight setting (command [14 \(0x0E\): Set Display And Keypad Backlights \(Pg. 45\)](#)).
- Fan power settings (command [17 \(0x11\): Set Fan Power \(SCAB Required\) \(Pg. 46\)](#)).
- Settings of any “live” displays (command [21 \(0x15\): Set Up Live Fan Or Temperature Display \(SCAB Required\) \(Pg. 49\)](#)).
- Key press and release masks (command [23 \(0x17\): Configure Key Reporting \(Pg. 51\)](#)).
- Fan glitch delay settings (command [26 \(0x1A\): Set Fan Tachometer Glitch Delay \(SCAB Required\) \(Pg. 52\)](#)).
- ATX function enable and pulse length settings (command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#)).
- Key legends (command [32: Key Legends \(Pg. 57\)](#)).
- Baud rate (command [33 \(0x21\): Set Baud Rate \(Pg. 58\)](#)).
- GPIO settings (command [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#)).

You cannot store the fan or temperature reporting, although the live display of fans or temperatures can be saved. You cannot store the fan fail-safe or host watchdog. The host software should enable these items once the system is initialized and it is ready to receive the data.

```
type: 0x04 = 410  
valid data_length is 0
```

The return packet will be:

```
type: 0x40 | 0x04 = 0x44 = 6810  
data_length = 0
```

If the current state and the boot state do not match after saving, the display module will return an error instead of an ACK. In this unlikely error case, the boot state will be undefined.

## 5 (0x05): Reboot CFA631, Reset Host, or Power Off Host Using ATX

For ATX, [WR-PWR-Y25](#), [WR-PWR-Y38](#) ATX power cable or the optional [SCAB+WR-PWR-Y14](#) ATX power cable is required.

This command instructs the CFA631 with ATX to simulate a power-on restart of itself, reset the host, or turn the host's power off. The ability to reset the host may be useful to allow certain host operating system configuration changes to complete. The ability to turn the host's power off under software control may be useful in systems that do not have ACPI\* compatible BIOS.

*\*Advanced Configuration and Power Interface) is an industry specification for the efficient handling of power consumption in desktop and mobile computers.*

### Note

The GPIO pins used for ATX control must not be configured as user GPIO. The GPIO pins must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO Settings \(SCAB Required\)](#).

Rebooting the CFA631 may be useful when testing the boot configuration. It may also be useful to re-enumerate the optional [WR-DOW-Y17](#) temperature sensors on the 1-Wire bus (optional SCAB required).

To reboot the CFA631, send the following packet:

```
type = 0x05 = 510  
valid data_length is 3  
data[0] = 8  
data[1] = 18  
data[2] = 99
```





Note On Bootup Delay If Using Fans (Optional SCAB Required)

The reboot command may take up to 3 seconds to return its acknowledge packet.

At bootup, there is up to a 500ms (1/2 second) delay between turning on fans. By default, all fans are set to “on” at 100%. If you are not using a fan, set power to 0% (command [17 \(0x11\): Set Fan Power \(SCAB Required\) \(Pg. 46\)](#)) and save this setting as the default boot state (command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#)). This will reduce the boot time.

| # of Fans Powered On | Expected Boot Time |
|----------------------|--------------------|
| 0 to 1               | 300ms - 500ms      |
| 2                    | 800ms - 1,000ms    |
| 3                    | 1.3s - 1.5s        |
| 4                    | 1.8s - 2.0s        |

To reset the host using CFA631with ATX, assuming the host's reset line is connected to GPIO[3] as described in command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#), send the following packet:

```
type = 0x05 = 510
valid data length is 3
data[0] = 12
data[1] = 28
data[2] = 97
```

Note

The CFA631 will return the acknowledge packet immediately, then reset the host. After resetting the host (~1.5 seconds), the display module will reboot itself. The display module will not respond to new command packets for up to 3 seconds (~4.5 seconds overall) after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command [17 \(0x11\): Set Fan Power \(SCAB Required\)](#)) and saving this as the default boot state (command [4 \(0x04\): Store Current State As Boot State](#)). Normally, the host will be recovering from its own reset, so the boot delay of the display module will not be of consequence.

To turn the host's power off using CFA631with ATX, assuming the host's power control line is connected to GPIO[2] as described in command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#), send the following packet:

```
type = 0x05 = 510
valid data length is 3
data[0] = 3
data[1] = 11
data[2] = 95
```

In any of the above cases, the return packet will be:

```
type = 0x40 | 0x05 = 0x45 = 6910  
data_length = 0
```

To reset the host, assuming the host's reset line is connected to GPIO[3] as described in command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#), send the following packet:

```
type: 0x05 = 510  
valid data_length is 3  
data[0] = 12  
data[1] = 28  
data[2] = 97
```

#### Note

The CFA631 will return the acknowledge packet immediately, then reset the host. After resetting the host (~1.5 seconds), the display module will reboot itself. The display module will not respond to new command packets for up to 3 seconds (~4.5 seconds overall) after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command [17 \(0x11\): Set Fan Power \(SCAB Required\)](#)) and saving this as the default boot state (command [4 \(0x04\): Store Current State As Boot State](#)). Normally, the host will be recovering from its own reset, so the boot delay of the display module will not be of consequence.

To *turn the host's power off*, assuming the host's power control line is connected to GPIO[2] as described in command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#), send the following packet:

```
type: 0x05 = 510  
valid data_length is 3  
data[0] = 3  
data[1] = 11  
data[2] = 95
```

#### Note

The CFA631 will return the acknowledge packet immediately, then power cycle the host. The power cycle length is dependent on the length of the power pulse (command [28 \(0x1C\): Set ATX Power Switch Functionality](#)). After power cycling the host, the display module will reboot itself. The display module will not respond to new command packets for up to 3 seconds after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command [17 \(0x11\): Set Fan Power \(SCAB Required\)](#)) and saving this as the default boot state (command [4 \(0x04\): Store Current State As Boot State](#)). Normally the host will be off or recovering from its own power cycle, so the boot delay of the display module will not be of consequence.

In any of the above cases, the return packet will be:

```
type: 0x40 | 0x05 = 0x45 = 6910  
data_length = 0
```

## 6 (0x06): Clear Display

Sets the contents of the display screen DDRAM to ' ' = 0x20 = 32 and moves the cursor to the left-most column of the top line.

```
type: 0x06 = 610  
valid data_length is 0
```

The return packet will be:

```
type: 0x40 | 0x06 = 0x46 = 7010  
data_length = 0
```

Clear Display changes the display screen. The display contents is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 7 (0x07): Set Display Contents, Line 1 (CFA633 Compatible)

Sets the center 16 characters displayed for the top line of the display. The first two and last two characters are blanked.

### Note

This command allows legacy software that displays data on older CFA633 display modules to work unchanged on the CFA631. For new applications, please use the more flexible command [31 \(0x1F\): Send Data To Display](#).

```
type: 0x7 = 710  
valid data_length is 16  
data[] = top line's display content (must supply 16 bytes)
```

The return packet will be:

```
type: 0x40 | 0x07 = 0x47 = 7110  
data_length = 0
```

Set Display Contents, Line 1 is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 8 (0x08): Set Display Contents, Line 2 (CFA633 Compatible)

Sets the center 16 characters displayed for the top line of display. The first two and last two characters are blanked.

### Note

This command allows legacy software that displays data on older CFA633 display modules to work unchanged on the CFA631. For new applications, please use the more flexible command [31 \(0x1F\): Send Data To Display](#).

```
type: 0x8 = 810  
valid data_length is 16  
data[] = bottom line's display content (must supply 16 bytes)
```

The return packet will be:

```
type: 0x40 | 0x08 = 0x48 = 7210  
data_length = 0
```

Set Display Contents, Line 2 is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 9 (0x09): Set Display Special Character Data

Sets the font definition for one of the special characters (CGROM). (See [CHARACTER GENERATOR ROM \(CGROM\) \(Pg. 62\)](#))

```
type: 0x09 = 910
valid data_length is 9
data[0] = index of special character that you would like to modify, 0-7 are valid
data[1-8] = bitmap of the new font for this character
```

data [1-8] are the bitmap information for this character. Any value is valid between 0 and 63, the msb is at the left of the character cell of the row, and the lsb is at the right of the character cell. Additionally, if you set bit 7 of any of the data bytes, the entire line of pixels within this character will blink.

data [1] is at the top of the cell.  
data [8] is at the bottom of the cell.

The return packet will be:

```
type: 0x40 | 0x09 = 0x49 = 7310
data_length = 0
```

Set Display Special Character Data is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 10 (0x0A): Read 8 Bytes of Display Memory

This command will return the contents of the display's DDRAM or CGROM. This command is intended for debugging.

```
type: 0x0A = 1010
valid data_length is 1
data[0] = address code of desired data
```

data [0] is the address code native to the display controller:

```
0x40 (\064) to 0x7F (\127) for CGROM
0x80 (\128) to 0x93 (\147) for DDRAM, line 1
0xC0 (\192) to 0xD3 (\211) for DDRAM, line 2
```

The return packet will be:

```
type: 0x40 | 0x0A = 0x4A = 7410
data_length = 9
```

data [0] of the return packet will be the address code.  
data [1-8] of the return packet will be the data read from the display's controller's memory.

## 11 (0x0B): Set Display Cursor Position

This command allows the cursor to be placed at the desired location on the CFA631's display. If you want the cursor to be visible, you may also need to send a command [12 \(0x0C\): Set Display Cursor Style \(Pg. 45\)](#).

```
type: 0x0B = 1110
valid data_length is 2
data[0] = column (0-19 valid)
data[1] = row (0-1 valid)
```

The return packet will be:

```
type: 0x40 | 0x0B = 0x4B = 7510
data_length = 0
```

Set Display Cursor Position is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 12 (0x0C): Set Display Cursor Style

This command allows you to select among four hardware generated cursor options.

```
type: 0x0C = 1210
valid data_length is 1
data[0] = cursor style (0-4 valid)
0 = no cursor.
1 = blinking block cursor.
2 = static underscore cursor.
3 = blinking block plus underscore.
4 = blinking underscore (Behavior is different from previous CFA631 versions (firmware v2.0 and earlier.)
```

The return packet will be:

```
type: 0x40 | 0x0C = 0x4C = 7610
data_length = 0
```

Set Display Cursor Style is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 13 (0x0D): Set Display Contrast

This command sets the contrast or vertical viewing angle of the display.

```
type: 0x0D = 1310
valid data_length is 1
data[0] = contrast setting (0-254 valid)
60 = light
105 = about right
129 = dark
130-254 = very dark (may be useful at cold temperatures)
```

The return packet will be:

```
type = 0x40 | 0x0D = 0x4D = 7710
data_length = 0
```

Set Display Contrast is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 14 (0x0E): Set Display And Keypad Backlights

This command sets the brightness of the display and keypad backlights.

```
type: 0x0E = 1410
valid data_length is 1
data[0] = backlights power setting (0-100 valid)
0 = off
1-99 = variable brightness
100 = on
```

The return packet will be:

```
type: 0x40 | 0x0E = 0x4E = 7810
data_length = 0
```

Set Display & Keypad Backlight is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).





## 18 (0x12): Read WR-DOW-Y17 Temperature Sensors (SCAB Required)

When power is applied to the CFA631+[SCAB](#)+[WR-DOW-Y17](#) temperature sensors, it detects any devices (WR-DOW-Y17) connected to the DOW bus and stores the device's information. This command will allow the host to read the device's information.

### Note

The GPIO pin used for DOW must not be configured as user GPIO. It must be configured to its default drive mode in order for the DOW functions to work correctly.

These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#).

In order for the DOW subsystem to be enabled and operate correctly, user GPIO[4] must be configured as:

```
DDD = "111: 1=Hi-Z, 0=Slow, Strong Drive Down".  
F = "0: Port unused for user GPIO."
```

This state is the factory default, but it can be changed and saved by the user. To ensure that GPIO[4] is set correctly and the DOW operation is enabled, send the following command:

```
command = 34  
length = 3  
data[0] = 4  
data[1] = 100  
data[2] = 7
```

This setting must be saved as the boot state, so when the CFA631+SCAB reboots, it will detect the WR-DOW-Y17 temperature sensors.

```
type = 0x12 = 1810  
valid data length is 1  
data[0] = device index (0-31 valid)
```

The return packet will be:

```
type = 0x40 | 0x12 = 0x52 = 8210  
data length = 9  
data[0] = device index (0-31 valid)  
data[1-8] = ROM ID of the device
```

If data[1] is 0x22 (WR-DOW-Y17 temperature sensor), then that device can be set up to automatically convert and report the temperature every second. See the command [19 \(0x13\): Set Up WR-DOW-Y17 Temperature Reporting \(SCAB Required\) \(Pg. 47\)](#).

## 19 (0x13): Set Up WR-DOW-Y17 Temperature Reporting (SCAB Required)

This command will configure the CFA631+[SCAB](#)+[WR-DOW-Y17](#) to report the temperature information to the host every second.







```
<bus reset> //Required
<address_phase> //Must be "Match ROM" or "Skip ROM"
<write_phase> //optional, but at least one of write_phase or read_phase must be sent
<read_phase> //optional, but at least one of write_phase or read_phase must be sent
```

```
type: 0x14 = 2010
valid data_length is 2 to 16
data[0] = device_index (0-32 valid)
data[1] = number_of_bytes_to_read (0-14 valid) 0
data[2-15] = data_to_be_written[data_length-2]
```

If `device_index` is 32, then no address phase will be executed. If `device_index` is in the range of 0 to 31, and a 1-Wire device was detected for that `device_index` at power on, then the write cycle will be prefixed with a "Match ROM" command and the address information for that device.

If `data_length` is 2, then no specific write phase will be executed (although address information may be written independently of `data_length` depending on the value of `device_index`).

If `data_length` is greater than 2, then `data_length-2` bytes of `data_to_be_written` will be written to the 1-Wire bus immediately after the address phase.

If `number_of_bytes_to_read` is 0, then no read phase will be executed. If `number_of_bytes_to_read` is not 0, then `number_of_bytes_to_read` will be read from the bus and loaded into the response packet.

The return packet will be:

```
type: 0x40 | 0x14 = 0x54 = 8410
data_length = 2 to 16
data[0] = device_index (0-31 valid)
data[data_length-2] = Data read from the 1-Wire bus. This is the same
                    as number_of_bytes_to_read from the command.
data[data_length-1] = 1-Wire CRC
```

## 21 (0x15): Set Up Live Fan Or Temperature Display (SCAB Required)

You can configure the CFA631+[SCAB](#) to automatically update a portion of the display with a "live" RPM or temperature reading. Once the display is configured using this command, the CFA631+SCAB will continue to display the live reading on the display without host intervention. The Set Up Live Fan or Temperature Display is one of the items stored by command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#). You can configure the CFA631+SCAB to immediately display fan speeds or system temperatures as soon as power is applied.

The live display is based on a concept of display slots. There are 4 slots. Each of the 4 slots may be enabled or disabled independently.

Any slot may be requested to display any data that is available. For instance, slot 0 could display temperature sensor 3 in °C, while slot 1 could simultaneously display temperature sensor 3 in °F.

Any slot may be positioned at any location on the display, as long as all the digits of that slot fall fully within the display area. It is legal to have the display area of one slot overlap the display area of another slot, but senseless. This situation should be avoided in order to have meaningful information displayed.



```
type: 0x15 = 2110
valid data length is 7 or 2 (for turning a slot off)
data[0]: display slot (0-3)
data[1]: type of item to display in this slot
         0 = nothing (data_length then must be 2)
         1 = fan tachometer RPM (data_length then must be 7)
         2 = temperature (data_length then must be 7)

data[2]: index of the sensor to display in this slot:
         0-3 are valid for fans
         0-31 are valid for temperatures (and the temperature sensor must be attached)

data[3]: number of digits
         for a fan: 4 digits (0 to 9999) valid fan speed range
         for a fan: 5 digits (0 to 50000) valid fan speed range
         for a temperature: 3 digits ( -XX or XXX)
         for a temperature: 5 digits (-XX.X or XXX.X)

data[4]: display column
         0-13 valid for a 3-digit temperature
         0-12 valid for a 4-digit fan
         0-11 valid for a 5-digit fan or temperature

data[5]: display row (0-1 valid)

data[6]: pulses_per_revolution or temperature units
         for a fan: pulses per revolution for this fan (1 to 32)
         for a temperature: units (0 = deg C, 1 = deg F)
```

If a 1-Wire CRC error is detected, the temperature will be displayed as "ERR" or "ERROR".

If the frequency of the tachometer signal is below the detectable range, the speed will be displayed as "SLOW" or "STOP".

Displaying a fan tachometer will override the fan power setting to 100% for up to 1/8 of a second every 1/2 second. Please see "Fan Connections" section in the [SCAB](#) Data Sheet for details.

The return packet will be:

```
type: 0x40 | 0x15 = 0x55 = 8510
data_length = 0
```

## 22 (0x16): Send Command Directly To The Display Controller

This command allows you to access the CFA631's display's controller directly. Note: It is possible to corrupt the CFA631 display using this command.

### Note

Any command sent specifically to the controller Samsung S6A0073 will need to be reviewed / modified for the commands / registers of the Rockworks RW1067. Please contact the Crystalfontz Engineering Support Team at [support@crystalfontz.com](mailto:support@crystalfontz.com) for the RW1067 datasheet.

```
type: 0x16 = 2210
data_length: 2
data[0]: location code
        0 = "Data" register
        1 = "Control" register, RE=0
        2 = "Control" register, RE=1
data[1]: data to write to the selected register
```

The return packet will be:

```
type: 0x40 | 0x16 = 0x56 = 8610
data_length = 0
```

## 23 (0x17): Configure Key Reporting

By default, the CFA631 reports any key event to the host. This command allows the key events to be enabled or disabled on an individual basis.

```
#define KP_UL      0x01 //(upper-left)
#define KP_UR      0x02 //(upper-right)
#define KP_LL      0x04 //(lower-left)
#define KP_LR      0x08 //(lower-right)
```

```
type: 0x17 = 2310
data_length = 2
data[0]: press mask
data[1]: release mask
```

Valid values of the mask are \000-\015.

The return packet will be:

```
type: 0x40 | 0x17 = 0x57 = 8710
data_length = 0
```

Configure Key Reporting is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

## 24 (0x18): Read Keypad, Polled Mode

In some situations, it may be convenient for the host to poll the CFA631 for key activity. This command allows the host to detect which keys are currently pressed, which keys have been pressed since the last poll, and which keys have been released since the last poll.

This command is independent of the key reporting masks set by command [23 \(0x17\): Configure Key Reporting \(Pg. 51\)](#). All keys are always visible to this command. Typically both masks of command 23 would be set to "0" if the host is reading the keypad in polled mode.

```
#define KP_UL      0x01 //(upper-left)
#define KP_UR      0x02 //(upper-right)
#define KP_LL      0x04 //(lower-left)
#define KP_LR      0x08 //(lower-right)
```

```
type: 0x18 = 2410
data_length = 0
```

The return packet will be:

```
type: 0x40 | 0x18 = 0x58 = 8810
data_length = 3
data[0] = bitmask showing the keys currently pressed
data[1] = bitmask showing the keys that have been pressed since the last poll
data[2] = bitmask showing the keys that have been released since the last poll
```

## 25 (0x19): Set Fan Power Fail-Safe (SCAB Required)

The CFA631+[SCAB](#) can be used as part of an active cooling system. The fans can be slowed down to reduce noise when a system is idle or when the ambient temperature is low. The fans can be sped up when the system is under heavy load or the ambient temperature is high.

Since there are a large number of ways to control the speed of the fans (thresholds, thermostat, proportional, PID, multiple temperature sensors contributing to the speed of several fans . . .) there was no way to foresee the particular requirements of your system and include an algorithm in the CFA631's firmware that would be an optimal fit for your application.

Varying fan speeds under host software control gives the ultimate flexibility in system design but would typically have a fatal flaw: a host software or hardware failure could cause the cooling system to fail. If the fans were set at a slow speed when the host software failed, system components may be damaged due to inadequate cooling.

The fan power fail-safe command allows host control of the fans without compromising safety. When the fan control software activates, it should set the fans that are under its control to fail-safe mode with an appropriate timeout value. If for any reason the host fails to update the power of the fans before the timeout expires, the fans previously set to fail-safe mode will be forced to 100% power.

```
#define FAN_1      0x01
#define FAN_2      0x02
#define FAN_3      0x04
#define FAN_4      0x08

type = 0x19 = 2510
data_length = 2
data[0] = bitmask of fans set to fail-safe (1-15 valid) data[1] = timeout value in 1/8 second ticks:
    1 = 1/8 second
    2 = 1/4 second
    255 = 31 7/8 seconds
```

The return packet will be:

```
type = 0x40 | 0x19 = 0x59 = 8910
data_length = 0
```

## 26 (0x1A): Set Fan Tachometer Glitch Delay (SCAB Required)

The CFA631 uses approximately 18 Hz for the PWM repetition rate. The fan's tachometer output is only valid if power is applied to the fan. Most fans produce a valid tachometer output very quickly after the fan has been turned back on but some fans take time after being turned on before their tachometer output is valid.

This command allows you to set a variable-length delay after the fan has been turned on before the CFA631+SCAB will recognize transitions on the tachometer line. The delay is specified in counts, each count being nominally 552.5  $\mu$ S long (1/100 of one period of the 18 Hz PWM repetition rate).

In practice, most fans will not need the delay to be changed from the default length of 1 count. If a fan's tachometer output is not stable when its PWM setting is other than 100%, simply increase the delay until the reading is stable. Typically, you would (1) start at a delay count of 50 or 100, (2) reduce it until the problem reappears, and then (3) slightly increase the delay count to give it some margin.



Setting the glitch delay to higher values will make the RPM monitoring slightly more intrusive at low power settings. Also, the higher values will increase the lowest speed that a fan with RPM reporting enabled will “seek” at 0% power setting.

The Fan Glitch Delay is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

```
type = 0x1A = 2610
data_length = 4
data[0] = delay count of fan 1
data[1] = delay count of fan 2
data[2] = delay count of fan 3
data[3] = delay count of fan 4
```

The return packet will be:

```
type = 0x40 | 0x1A = 0x5A = 9010
data_length = 0
```

## 27 (0x1B): Query Fan Power And Fail-Safe Mask (SCAB Required)

This command can be used to verify the current fan power and verify which fans are set to fail-safe mode.

```
#define FAN_1      0x01
#define FAN_2      0x02
#define FAN_3      0x04
#define FAN_4      0x08
```

```
type = 0x1B = 2710
data_length = 0
```

The return packet will be:

```
type = 0x40 | 0x1B = 0x5B = 9110
data_length = 5
data[0] = fan 1 power
data[1] = fan 2 power
data[2] = fan 3 power
data[3] = fan 4 power
data[4] = bitmask of fans with fail-safe set
```

## 28 (0x1C): Set ATX Power Switch Functionality

For ATX, [WR-PWR-Y25](#), [WR-PWR-Y38](#) ATX power cable or the optional [SCAB+WR-PWR-Y14](#) ATX power cable is required.

The combination of the CFA631 with ATX can be used to replace the function of the power and reset switches in a standard ATX-compatible system. The ATX power switch functionality is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#)

See [How to Set ATX Functionality Using cfTest \(Pg. 33\)](#) for detailed steps.

### Note

The GPIO pins used for ATX control must not be configured as user GPIO. The pins must be configured to their default drive mode in order for the ATX functions to work correctly.

These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#). These settings must be saved as the boot state.

To ensure that GPIO[1] will operate correctly as ATX SENSE, user GPIO[1] must be configured as:

```
DDD = "011: 1=Resistive Pull Up, 0=Fast, Strong Drive Down".  
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34  
length = 3  
data[0] = 1  
data[1] = 0  
data[2] = 3
```

To ensure that GPIO[2] will operate correctly as ATX POWER, user GPIO[2] must be configured as:

```
DDD = "010: Hi-Z, use for input".  
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34  
length = 3  
data[0] = 2  
data[1] = 0  
data[2] = 2
```

To ensure that GPIO[3] will operate correctly as ATX RESET, user GPIO[3] must be configured as:

```
DDD = "010: Hi-Z, use for input".  
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34  
length = 3  
data[0] = 3  
data[1] = 0  
data[2] = 2
```

These settings must be saved as the boot state.

The RESET (GPIO[3]) and POWER CONTROL (GPIO[2]) lines on the CFA631 with ATX are normally high-impedance. Electrically, they appear to be disconnected or floating. When the CFA631 with ATX asserts the RESET or POWER CONTROL lines, they are momentarily driven high or low (as determined by the AUTO\_POLARITY, RESET\_INVERT or POWER\_INVERT bits, detailed below). To end the power or reset pulse, the CFA631 with ATX changes the lines back to high-impedance.

#### **FOUR FUNCTIONS MAY BE ENABLED BY COMMAND 28**

##### **Function 1: KEYPAD\_RESET**

If POWER-ON SENSE (GPIO[1]) is high, holding the upper right key for 4 seconds will pulse RESET (GPIO[3]) pin for 1 second. During the 1-second pulse, the CFA631 with ATX will show "RESET", and then reset itself, showing its boot state as if it had just powered on. Once the pulse has finished, the CFA631 with ATX will not respond to any commands until after it has reset the host and itself.

##### **Function 2: KEYPAD\_POWER\_ON**

If POWER-ON SENSE (GPIO[1]) is low, pressing the upper right key for 0.25 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. During this time the CFA631 with ATX will show POWER ON, then the CFA631 with ATX will reset itself.

##### **Function 3: KEYPAD\_POWER\_OFF**

If POWER-ON SENSE (GPIO[1]) is high, holding the lower right key for 4 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. If the user continues to hold the power key down, then the CFA631 with ATX will continue to drive the line for a maximum of 5 additional seconds. During this time the CFA631 with ATX will show "POWER OFF".

##### **Function 4: LCD\_OFF\_IF\_HOST\_IS\_OFF**

If LCD\_OFF\_IF\_HOST\_IS\_OFF is set, the CFA631 with ATX will blank its screen and turn off its backlight to simulate its power being off any time POWER-ON SENSE is low. The CFA631 with ATX will still be active (since it is powered by  $V_{SB}$ ), monitoring the keypad for a power-on keystroke. If +12v remains active (which would not be expected since the host is "off"), the fans will remain on at their previous settings. Once POWER-ON SENSE (GPIO[1]) goes high, the CFA631 with ATX will reboot as if power had just been applied to it.

```
#define AUTO_POLARITY          0x01 //Automatically detects polarity for reset and
                                //power (recommended)
#define RESET_INVERT          0x02 //Reset pin drives high instead of low (ignored if
                                AUTO_POLARITY is set)
#define POWER_INVERT          0x04 //Power pin drives high instead of low (ignored if
                                AUTO_POLARITY is set)
#define LCD_OFF_IF_HOST_IS_OFF 0x10
#define KEYPAD_RESET          0x20
#define KEYPAD_POWER_ON       0x40
#define KEYPAD_POWER_OFF      0x80
```

```
type: 0x1C = 2810
data_length: 1 or 2
data[0]: bitmask of enabled functions
data[1]: (optional) length of power on & off pulses in 1/32 second
    1 = 1/32 sec
    2 = 1/16 sec
    16 = 1/2 sec
    254 = 7.9 seconds
    255 = Assert power control line until host power state changes
```

The return packet will be:

```
type: 0x40 | 0x1C = 0x5C = 9210  
data_length: 0
```

## 29 (0x1D): Enable/Disable And Reset The Watchdog

Some systems use hardware watchdog timers to ensure that a software or hardware failure does not result in an extended system outage. Once the host system has booted, a system monitor program is started. The system monitor program would enable the watchdog timer on the CFA631 with ATX. If the system monitor program fails to reset the watchdog timer, the CFA631 with ATX will reset the host system

### Note

The GPIO pins used for ATX control must not be configured as user GPIO. They must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see the note under command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#) or command [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#).

```
type: 0x1D = 2910  
data_length = 1  
data[0] = enable/timeout
```

If timeout is 0, the watchdog is disabled.

If timeout is 1-255, then this command must be issued again within timeout seconds to avoid a watchdog reset.

To turn the watchdog off once it has been enabled, simply set timeout to 0.

If the command is not re-issued within timeout seconds, then the CFA631 with ATX will reset the host (see command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 54\)](#) for details). Since the watchdog is off by default when the CFA631 powers up, the CFA631 with ATX will not issue another host reset until the host has once again enabled the watchdog.

The return packet will be:

```
type: 0x40 | 0x1D = 0x5D = 9310  
data_length = 0
```

## 30: (0x1E) Read Reporting And Status

This command can be used to verify the current items configured to report to the host, as well as some other miscellaneous status information.

```
type = 0x1E = 3010  
data_length = 0
```



The return packet will be:

```

type = 0x40 | 0x1E = 0x5E = 9410
data_length = 15
data[0] = fan 1-4 reporting status (as set by command 16)
data[1] = temperatures 1-8 reporting status (as set by command 19)
data[2] = temperatures 9-15 reporting status (as set by command 19)
data[3] = temperatures 16-23 reporting status (as set by command 19)
data[4] = temperatures 24-32 reporting status (as set by command 19)
data[5] = key presses (as set by command 23)
data[6] = key releases (as set by command 23)
data[7] = ATX Power Switch Functionality (as set by command 28),
data[8] = current watchdog counter (as set by command 29)
data[9] = fan RPM glitch delay[0] (as set by command 26)
data[10] = fan RPM glitch delay[1] (as set by command 26)
data[11] = fan RPM glitch delay[2] (as set by command 26)
data[12] = fan RPM glitch delay[3] (as set by command 26)
data[13] = contrast setting (as set by command 13)
data[14] = backlight setting (as set by command 14)
  
```

Please Note: Previous and future firmware versions may return fewer or additional bytes.

### 31 (0x1F): Send Data To Display

This command allows data to be placed at any position on the display.

```

type = 0x1F = 3110
data_length = 3 to 22
data[0]: col = x = 0 to 19
data[1]: row = y = 0 to 1
data[2-21]: text to place on the display, variable from 1 to 20 characters
  
```

The return packet will be:










```

type: 0x40 | 0x1F = 0x5F = 9510
data_length = 0
  
```

Send Data to Display is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

### 32: Key Legends

The CFA631 offers firmware support for “soft keys”. Eight predefined icons correspond to common key functions:

|  |   |   |
|--|---|---|
| <code>#define_KEY_LEGEND_BLANK</code>  | 0 |  |
| <code>#define_KEY_LEGEND_CANCEL</code> | 1 |  |
| <code>#define_KEY_LEGEND_CHECK</code>  | 2 |  |
| <code>#define_KEY_LEGEND_UP</code>     | 3 |  |
| <code>#define_KEY_LEGEND_DOWN</code>   | 4 |  |
| <code>#define_KEY_LEGEND_RIGHT</code>  | 5 |  |
| <code>#define_KEY_LEGEND_LEFT</code>   | 6 |  |
| <code>#define_KEY_LEGEND_PLUS</code>   | 7 |  |
| <code>#define_KEY_LEGEND_MINUS</code>  | 8 |  |
| <code>#define_KEY_LEGEND_NONE</code>   | 9 | // no key or symbol   |

The host simply enables key legends—specifying the icon to display corresponding to each key—and then the CFA631 firmware draws the legends. Each soft-key legend “inverts” when the corresponding hard key is pressed, providing instant feedback that the key has been actuated.

The key legends use special characters 2,3,4,5,6 and 7. Special characters 0 and 1 are available for other functions.

The key legends act as a second layer of the display over the 6 right-most characters. Text written to the key legends area are overwritten instantly by the key legends.

```
type: 0x20 = 3210
data_length = 1 (to disable) or 5 (to enable and specify)
data[0]: enable = 1, disable = 0
data[1] = code for icon to be displayed for upper-left key
data[2] = code for icon to be displayed for upper-right key
data[3] = code for icon to be displayed for lower-left key
data[4] = code for icon to be displayed for lower-right key
```

The return packet will be:

```
type = 0x40 | 32
data_length = 0
```

The key reports are not affected by the key legend settings. The host should make the appropriate action based on the key legend settings and the keys reported.

By using special character definitions and key reports, the functionality of the key legends can be emulated in host software, allowing unlimited icon definitions.

Key Legends is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

### 33 (0x21): Set Baud Rate

After sending this command, the host should wait for a positive acknowledgment from the CFA631 at the old baud rate. The host can then begin communicating at the new baud rate.

The baud rate must be saved by command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#) if you want the CFA631 to power-up/restart using the new baud rate. The factory default baud rate is 115200.

```
type: 0x21 = 3310
data_length = 1
data[0]: 0 = 19200 baud
         1 = 115200 baud
```

The return packet will be:

```
type: 0x40 | 0x21 = 0x61 = 9710
data_length = 0
```

### 34 (0x22): GPIO Settings (SCAB Required)

The CFA631 (hardware versions v2.0 and up, firmware versions 2.0 and up ) has five pins for user-definable general purpose input / output (GPIO). These pins are shared with the DOW and ATX functions. Be careful when you configure the GPIO if you want to use the ATX or DOW at the same time.

The architecture of the CFA631 allows great flexibility in the configuration of the GPIO pins. They can be set as input or output. They can output constant high or low signals or a variable duty cycle 100 Hz PWM signal.

The default GPIO mode uses PWM and a suitable current limiting resistor to control the LEDs on the front of the display module. They can be turned on and off and even dimmed under host software control. With suitable external circuitry, the GPIOs can also be used to drive external logic or power transistors.

**Note**

GPIO[1] has R8 (5.6k) in series by default. If you need GPIO[1] to be a low impedance output, please replace R8 with a 0Ω resistor.

The CFA631 continuously polls the GPIOs as inputs at 32 Hz. The present level can be queried by the host software at a lower rate. The CFA631 also keeps track of whether there were rising or falling edges since the last host query (subject to the resolution of the 32 Hz sampling). This means that the host is not forced to poll quickly in order to detect short events. The algorithm used by the CFA631 to read the inputs is inherently “debounced”.

The GPIOs also have “pull-up” and “pull-down” modes. These modes can be useful when using the GPIO as an input connected to a switch since no external pull-up or pull-down resistor is needed. For instance, the GPIO can be set to pull up. Then when a switch connected between the GPIO and ground is open, reading the GPIO will return a “1” When the switch is closed, the input will return a “0”.

Pull-up/pull-down resistance values are approximately 5kΩ. Do not exceed current of 25 mA per GPIO.

**Note**

The GPIO pins may also be used for ATX control through the optional [SCAB](#)'s 7-pin connector and [WR-DOW-Y17](#) temperature sensing through the SCAB's DOW header. By factory default, the GPIO output setting, function, and drive mode are set correctly to enable operation of the ATX and DOW functions. **The GPIO output setting, function, and drive mode must be set to the correct values in order for the ATX function to function properly**, Our free demonstration software [cfTest](#) may be used to easily check and reset the GPIO configuration to the default state so the ATX and DOW functions will work.

The GPIO configuration is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 39\)](#).

```
type: 0x22 = 3410
```

```
data_length:
```

```
  2 bytes to change value only
```

```
  3 bytes to change value and configure function and drive mode
```

```
data[0]: index of GPIO to modify on optional SCAB's connector when using CFA631+SCAB+WR-PWR-Y14
```

```
  0 = GPIO[0] = J8, Pin 7
```

```
  1 = GPIO[1] = J8, Pin 6 (default is ATX Host Power Sense)
```

```
  2 = GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)
```

```
  3 = GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)
```

```
  4 = GPIO[4] = J9, Pin 2 (default is DOW I/O--has 1kΩ hardware pull-up)
```

```
  5-255 = not accessible
```

Please note: Future versions of this command on future hardware display modules may accept additional values for data[0], which would control the state of future additional GPIO pins.

```
data[1] = Pin output state (actual behavior depends on drive mode):
```

```
  0 = Output set to low
```

```
  1-99 = Output duty cycle percentage (100 Hz nominal)
```

```
  100 = Output set to high
```

```
 101-254 = invalid
```

```

data[2] = Pin function select and drive mode (optional, 0-15 valid)
---- FDDD
| | | | -- DDD = Drive Mode (based on output state of 1 or 0)
| | | | =====
| | | | 000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
| | | | 001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
| | | | 010: Hi-Z, use for input
| | | | 011: 1=Resistive Pull Up, 0=Fast, Strong Drive Down
| | | | 100: 1=Slow, Strong Drive Up, 0=Hi-Z
| | | | 101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
| | | | 110: reserved, do not use -- error returned
| | | | 111: 1=Hi-Z, 0=Slow, Strong Drive Down
| | | |
| | | | ----- F = Function
| | | | =====
| | | | 0: Port unused for GPIO. It will take on the default
| | | | function such as ATX, DOW or unused. The user is
| | | | responsible for setting the drive to the correct
| | | | value in order for the default function to work
| | | | correctly.
| | | | 1: Port used for GPIO under user control. The user is
| | | | responsible for setting the drive to the correct
| | | | value in order for the desired GPIO mode to work
| | | | correctly.
| | | | ----- reserved, must be 0

```

The return packet will be:

```
type = 0x40 | 0x22 = 0x62 = 9810
```

```
data_length = 0
```

### 35 (0x23): Read GPIO Pin Levels And Configuration State (SCAB Required)

Please see command [34 \(0x22\): GPIO Settings \(SCAB Required\) \(Pg. 58\)](#) for details on the GPIO architecture.

```

type: 0x23 = 3510
data_length: 1
data[0]: index of GPIO to query
0 = GPIO[0] = J8, Pin 7
1 = GPIO[1] = J8, Pin 6 (default is ATX Host Power Sense--has series R8 of 5.6kΩ)
2 = GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)
3 = GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)
4 = GPIO[4] = J9, Pin 2 (default is DOW I/O--has 1kΩ hardware pull-up on SCAB.)
5-255 = not accessible

```

Please note: Future versions of this command on future hardware display modules may accept additional values for data[0], which would control the state of future additional GPIO pins.



## CHARACTER GENERATOR ROM (CGROM)

To find the code for a given character, add the two numbers that are shown in bold for its row and column. For example, the superscript "9" is in the column labeled "128<sub>d</sub>" and in the row labeled "9<sub>d</sub>". Add 128 + 9 to get 137. When you send a byte with the value of 137 to the display, then a superscript "9" will be shown.



| upper 4 bits<br>lower 4 bits         | 0 <sub>d</sub><br>0000 <sub>2</sub> | 16 <sub>d</sub><br>0001 <sub>2</sub> | 32 <sub>d</sub><br>0010 <sub>2</sub> | 48 <sub>d</sub><br>0011 <sub>2</sub> | 64 <sub>d</sub><br>0100 <sub>2</sub> | 80 <sub>d</sub><br>0101 <sub>2</sub> | 96 <sub>d</sub><br>0110 <sub>2</sub> | 112 <sub>d</sub><br>0111 <sub>2</sub> | 128 <sub>d</sub><br>1000 <sub>2</sub> | 144 <sub>d</sub><br>1001 <sub>2</sub> | 160 <sub>d</sub><br>1010 <sub>2</sub> | 176 <sub>d</sub><br>1011 <sub>2</sub> | 192 <sub>d</sub><br>1100 <sub>2</sub> | 208 <sub>d</sub><br>1101 <sub>2</sub> | 224 <sub>d</sub><br>1110 <sub>2</sub> | 240 <sub>d</sub><br>1111 <sub>2</sub> |
|--------------------------------------|-------------------------------------|--------------------------------------|--------------------------------------|--------------------------------------|--------------------------------------|--------------------------------------|--------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|
| 0 <sub>d</sub><br>0000 <sub>2</sub>  | <b>CGRAM</b><br><b>[0]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 1 <sub>d</sub><br>0001 <sub>2</sub>  | <b>CGRAM</b><br><b>[1]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 2 <sub>d</sub><br>0010 <sub>2</sub>  | <b>CGRAM</b><br><b>[2]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 3 <sub>d</sub><br>0011 <sub>2</sub>  | <b>CGRAM</b><br><b>[3]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 4 <sub>d</sub><br>0100 <sub>2</sub>  | <b>CGRAM</b><br><b>[4]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 5 <sub>d</sub><br>0101 <sub>2</sub>  | <b>CGRAM</b><br><b>[5]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 6 <sub>d</sub><br>0110 <sub>2</sub>  | <b>CGRAM</b><br><b>[6]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 7 <sub>d</sub><br>0111 <sub>2</sub>  | <b>CGRAM</b><br><b>[7]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 8 <sub>d</sub><br>1000 <sub>2</sub>  | <b>CGRAM</b><br><b>[0]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 9 <sub>d</sub><br>1001 <sub>2</sub>  | <b>CGRAM</b><br><b>[1]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 10 <sub>d</sub><br>1010 <sub>2</sub> | <b>CGRAM</b><br><b>[2]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 11 <sub>d</sub><br>1011 <sub>2</sub> | <b>CGRAM</b><br><b>[3]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 12 <sub>d</sub><br>1100 <sub>2</sub> | <b>CGRAM</b><br><b>[4]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 13 <sub>d</sub><br>1101 <sub>2</sub> | <b>CGRAM</b><br><b>[5]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 14 <sub>d</sub><br>1110 <sub>2</sub> | <b>CGRAM</b><br><b>[6]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |
| 15 <sub>d</sub><br>1111 <sub>2</sub> | <b>CGRAM</b><br><b>[7]</b>          |                                      |                                      |                                      |                                      |                                      |                                      |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |                                       |

Figure 17. Character Generated ROM

## RELIABILITY AND LONGEVITY

*Note:* We work to continuously improve our products, including backlights that are brighter and last longer. Slight color variations from display module to display module and batch to batch are normal.

### RELIABILITY

| ITEM  |   | RELIABILITY SPECIFICATION |                                      |
|---|---|---------------------------|--------------------------------------|
| Display portion (excluding keypad, status LEDs, and backlights)   |   | 50,000 to 100,000 hours   |                                      |
| Keypad  |   | 1,000,000 keystrokes      |                                      |
|    | <b>CFA631-TMF-KU &amp; CFA631P-TMF-KU</b> (white LED display backlight and blue LED keypad backlight) | <b>Power-On Hours</b>     | <b>% of Initial Brightness (New)</b> |
|   |   | <10,000                   | >70%                                 |
|   |   | <50,000                   | >50%                                 |
|    | <b>CFA631-RMF-KU</b> (red LED display backlight and keypad backlight)                                 | 50,000 to 100,000 hours   |                                      |
| <p><i>Note:</i> For display modules with white LED backlights (CFA631-TMF-KU and CFA631P-TMF-KU), adjust backlight brightness so the display is readable but not too bright. Dim or turn off the backlight during periods of inactivity to conserve the white LED backlight lifetime.</p> <p>Under operating and storage temperature specification limitations, humidity noncondensing RH up to 65%, and no exposure to direct sunlight. Value listed above are approximate and represent typical lifetime.</p> |   |                           |                                      |

### LONGEVITY (EOL / REPLACEMENT POLICY)

Crystalfontz is committed to making all of our display modules available for as long as possible. For each display module we introduce, we intend to offer it indefinitely. We do not preplan a display module's obsolescence. The majority of modules we have introduced are still available.

We recognize that discontinuing a display module may cause problems for some customers. However, rapidly changing technologies, component availability, or low customer order levels may force us to discontinue ("End of Life", EOL) a display module. For example, we must occasionally discontinue a display module when a supplier discontinues a component or a manufacturing process becomes obsolete. When we discontinue a display module, we will do our best to find an acceptable replacement display module with the same fit, form, and function.

In most situations, you will not notice a difference when comparing a "fit, form, and function" replacement display module to the discontinued display module it replaces. However, sometimes a change in component or process for the replacement display module results in a slight variation, perhaps an improvement, over the previous design.

Although the replacement display module is still within the stated Data Sheet specifications and tolerances of the discontinued display module, changes may require modification to your circuit and/or firmware. Possible changes include:

- **Backlight LEDs.** Brightness may be affected (perhaps the new LEDs have better efficiency) or the current they draw may change (new LEDs may have a different VF).
- **Controller.** A new controller may require minor changes in your code.



- *Component tolerances.* Display module components have manufacturing tolerances. In extreme cases, the tolerance stack can change the visual or operating characteristics.

Please understand that we avoid changing a display module whenever possible; we only discontinue a display module if we have no other option. We post Part Change Notices (PCN) on the product's website page as soon as possible.

## CARE AND HANDLING PRECAUTIONS

---

### Caution

Excessive voltage will shorten the life of the display module. You must drive the display within the specified voltage limit. See [Absolute Maximum Ratings \(Pg. 18\)](#).

## HANDLING CAUTION: DISPLAY MODULES SHIPPED IN TRAYS

If you receive display modules packed in trays, handle trays carefully by supporting the entire tray. Trays were made to immobilize the display modules inside their packing carton. Trays are not designed to be rigid. Do not carry trays by their edges; trays and display modules may be damaged.

## ESD (ELECTROSTATIC DISCHARGE)

The circuitry is industry standard CMOS logic and susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other static sensitive devices such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.

## DESIGN AND MOUNTING

- The exposed surface of the LCD “glass” is actually a polarizer laminated on top of the glass. To protect the polarizer from damage, the display module ships with a protective film over the polarizer. Please peel off the protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- The polarizer is made out of soft plastic and is easily scratched or damaged. When handling the display module, avoid touching the polarizer. Finger oils are difficult to remove.
- Place a transparent plate (for example, acrylic, polycarbonate, or glass) in front of the display module, leaving a small gap between the plate and the display surface. We recommend HP-92 Lexan, which is readily available and works well.
- Do not disassemble or modify the display module.
- Do not modify the six tabs of the metal bezel or make connections to them.
- Solder only to the I/O terminals. Use care when removing solder so you do not damage the PCB. Use care when removing solder so you do not damage the PCB. Use care to keep the exposed terminals clean. Contamination, including fingerprints, may make soldering difficult and the reliability of the soldered connection poor.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the display module.



## AVOID SHOCK, IMPACT, TORQUE, OR TENSION

- Do not expose the display module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the display module.
- Do not place weight or pressure on the display module.

## CAUTION

All electronics may contain harmful substances. Avoid contamination by using care to avoid damage during handling. If any residues, gases, powders, liquids, or broken fragments come in contact with your skin, eyes, mouth, or lungs, immediately contact your local poison control or emergency medical center.

## HOW TO CLEAN

1. Turn display module off.
2. Use the removable protective film to remove smudges (for example, fingerprints) and any foreign matter. If you no longer have the protective film, use standard transparent office tape (for example, Scotch® brand “Crystal Clear Tape”).
3. If the polarizer is dusty, you may carefully blow it off with clean, dry, oil-free compressed air.
4. If you must clean with a liquid, never use glass cleaners, as they may contain ammonia or alcohol that will damage the polarizer over time. Never apply liquids directly on the polarizer. Long contact with moisture may permanently spot or stain the polarizer. Use filtered water to slightly moisten a clean lint-free microfiber cloth designed for cleaning optics. (For example, use a cloth sold for cleaning plastic eyeglasses.)
5. The plastic is easily scratched or damaged. Use a light touch as you clean the polarizer. Wipe gently.
6. Use a dry microfiber cloth to remove any trace of moisture before turning on the display module.
7. Gently wash the microfiber cloths in warm, soapy water and air dry before reuse.

## OPERATION

- Your circuit should be designed to protect the display module from ESD and power supply transients.
- Observe the operating temperature limitations: a minimum of 0°C to a maximum of +50°C with minimal fluctuation. Operation outside of these limits may shorten life and/or harm display. Changes in temperature can result in changes in contrast.
  - At lower temperatures of this range, response time is delayed.
  - At higher temperatures of this range, display becomes dark. (You may need to adjust the contrast.)
- Operate away from dust, moisture, and direct sunlight.
- For display modules with white LEDs (*CFA631-TMF-KU* and *CFA631P-TMF-KU*), adjust backlight brightness so the display is readable but not too bright. Dim or turn off the backlight during periods of inactivity to conserve the white LED backlight lifetime.

## STORAGE AND RECYCLING

- Store in an ESD-approved container away from dust, moisture, and direct sunlight, fluorescent lamps, or any ultraviolet ray with humidity less than 90% noncondensing.
- Observe the storage temperature limitations: -10°C minimum, +60°C maximum with minimal fluctuation. Rapid temperature changes can cause moisture to form, resulting in permanent damage.
- Do not allow weight to be placed on the display modules while they are in storage.
- To discard, please recycle your display modules at an approved facility.

## APPENDIX A: FREE DEMONSTRATION AND OTHER SOFTWARE)

---

### DRIVERS

- ❑ Several versions of Microsoft signed drivers and Macintosh drivers can be downloaded here: [www.crystalfontz.com/product/USBLCDDRIVER](http://www.crystalfontz.com/product/USBLCDDRIVER). If you do Windows updates on your PC, Windows USB drivers are automatically included.
- ❑ See <http://lcdproc.omnipotent.net/hardware.php3> for Linux LCD drivers. LCDproc is an open source project that supports many of the Crystalfontz displays.

### DEMONSTRATION SOFTWARE

Demonstration software is available for free download under the **Related** tab on the website page for each XXX part number. Or click on the links in the software descriptions below. No registration is required for download.

#### cfTest

[cfTest](#) for Windows is testing and configuration software that works on all Crystalfontz Intelligent Display Modules. This software allows you to experiment with the command set for the CFA631.

Streaming communication based modules (CFA632, CFA634) and packet communication based modules (CFA533, CFA631, CFA633, CFA635, CFA735, XXX) are supported.

#### CrystalControl2 (CC2)

[CrystalControl2](#) for Windows displays a great variety of information to a Crystalfontz Intelligent Display Module in a configurable way. We provide a [User Manual](#) and support through our [forum](#).

#### Linux CLI Examples

[CLI Example Software](#) is a Linux compatible command-line demonstration program with C source code. 8K. **Note:** It will show as `/dev/ttyACMx` instead of `/dev/ttyUSBx`.

[LCDproc](#) is an open source project that supports many of the Crystalfontz displays.

### SAMPLE ALGORITHMS TO CALCULATE THE CRC

Below are eight sample algorithms that will calculate the CRC of a CFA631 packet. The CRC used in the CFA631 is the same one that is used in IrDA, which came from PPP, which seems to be related to a CCITT (ref: Network Working Group Request for Comments: 1171) standard. At that point, the trail was getting a bit cold and diverged into several referenced articles and papers, dating back to 1983.

The polynomial used is  $X^{16} + X^{12} + X^5 + X^0$  (0x8408)  
The result is bit-wise inverted before being returned.



## Algorithm 1: "C" Table Implementation

This algorithm is typically used on the host computer, where code space is not an issue.

```
//This code is from the IRDA LAP documentation, which appears to
//have been copied from PPP:
//
// http://irda.affiniscap.com/associations/2494/files/Specifications/IrLAP11_Plus_Er-
//rata.zip
//
//I doubt that there are any worries about the legality of this code,
//searching for the first line of the table below, it appears that
//the code is already included in the linux 2.6 kernel "Driver for
//ST5481 USB ISDN modem". This is an "industry standard" algorithm
//and I do not think there are ANY issues with it at all.
typedef unsigned char ubyte;
typedef unsigned short word;
word get_crc(ubyte *bufptr,word len)
{
  //CRC lookup table to avoid bit-shifting loops.
  static const word crcLookupTable[256] =
    {0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
    0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
    0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
    0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
    0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
    0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
    0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
    0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
    0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
    0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
    0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
    0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
    0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
    0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
    0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
    0x0FFCF,0x0EE46,0x0DCDD,0x0CD54,0x0B9EB,0x0A862,0x09AF9,0x08B70,
    0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
    0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
    0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
    0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
    0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
    0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
    0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
    0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
    0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
    0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
    0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
    0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
    0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
    0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
    0x0F78F,0x0E606,0x0D49D,0x0C514,0x0B1AB,0x0A022,0x092B9,0x08330,
    0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78};

  register word
  newCrc;
  newCrc=0xFFFF;
  //This algorithm is based on the IrDA LAP example.
  while(len-->0)
    newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];

  //Make this crc match the one's complement that is sent in the packet.
  return(~newCrc);
}
```



## Algorithm 2: "C" Bit Shift Implementation

This algorithm was mainly written to avoid any possible legal issues about the source of the routine (at the request of the LCDproc group). This routine was "clean" coded from the definition of the CRC. It is ostensibly smaller than the table driven approach but will take longer to execute. This routine is offered under the GPL.

```
typedef unsigned char ubyte;
typedef unsigned short word;
word get_crc(ubyte *bufptr,word len)
{
    register unsigned int
        newCRC;
    //Put the current byte in here.
    ubyte
        data;
    int
        bit_count;
    //This seed makes the output of this shift based algorithm match
    //the table based algorithm. The center 16 bits of the 32-bit
    //"newCRC" are used for the CRC. The MSb of the lower byte is used
    //to see what bit was shifted out of the center 16 bit CRC
    //accumulator ("carry flag analog");
    newCRC=0x00F32100;
    while(len--)
    {
        //Get the next byte in the stream.
        data=*bufptr++;
        //Push this byte's bits through a software
        //implementation of a hardware shift & xor.
        for(bit_count=0;bit_count<=7;bit_count++)
        {
            //Shift the CRC accumulator
            newCRC>>=1;

            //The new MSB of the CRC accumulator comes
            //from the LSB of the current data byte.
            if(data&0x01)
                newCRC|=0x00800000;

            //If the low bit of the current CRC accumulator was set
            //before the shift, then we need to XOR the accumulator
            //with the polynomial (center 16 bits of 0x00840800)
            if(newCRC&0x00000080)
                newCRC^=0x00840800;
            //Shift the data byte to put the next bit of the stream
            //into position 0.
            data>>=1;
        }
    }

    //All the data has been done. Do 16 more bits of 0 data.
    for(bit_count=0;bit_count<=15;bit_count++)
    {
        //Shift the CRC accumulator
        newCRC>>=1;

        //If the low bit of the current CRC accumulator was set
        //before the shift we need to XOR the accumulator with
        //0x00840800.
        if(newCRC&0x00000080)
            newCRC^=0x00840800;
    }
    //Return the center 16 bits, making this CRC match the one's
    //complement that is sent in the packet.
    return((~newCRC)>>8);
}
```

## Algorithm 2B: "C" Improved Bit Shift Implementation

This is a simplified algorithm that implements the CRC.

```

unsigned short get_crc(unsigned char count,unsigned char *ptr)
{
    unsigned short
        crc; //Calculated CRC
    unsigned char
        i; //Loop count, bits in byte
    unsigned char
        data; //Current byte being shifted

    crc = 0xFFFF; // Preset to all 1's, prevent loss of leading zeros

    while(count--)
    {
        data = *ptr++;
        i = 8;
        do
        {
            if((crc ^ data) & 0x01)
            {
                crc >>= 1;
                crc ^= 0x8408;
            }
            else
            {
                crc >>= 1;
                data >>= 1;
            } while(--i != 0);
        }
        return (~crc);
    }
}
    
```

## Algorithm 3: "PIC Assembly" Bit Shift Implementation

This routine was graciously donated by one of our customers.

```

;=====
; Crystalfontz CFA631 PIC CRC Calculation Example
;
; This example calculates the CRC for the hard coded example provided
; in the documentation.
;
; It uses "This is a test. " as input and calculates the proper CRC
; of 0x93FA.
;=====
#include "p16f877.inc"
;=====
; CRC16 equates and storage
;-----
accuml      equ      40h      ; BYTE - CRC result register high byte
accumh      equ      41h      ; BYTE - CRC result register high low byte
datareg     equ      42h      ; BYTE - data register for shift
j           equ      43h      ; BYTE - bit counter for CRC 16 routine
Zero        equ      44h      ; BYTE - storage for string memory read
index       equ      45h      ; BYTE - index for string memory read
savchr      equ      46h      ; BYTE - temp storage for CRC routine
    
```



```

;
seedlo      equ      021h      ; initial seed for CRC reg lo byte
seedhi      equ      0F3h      ; initial seed for CRC reg hi byte
;
polyL       equ      008h      ; polynomial low byte
polyH       equ      084h      ; polynomial high byte
;=====
; CRC Test Program
;-----
          org          0          ; reset vector = 0000H
;
          clrf         PCLATH     ; ensure upper bits of PC are cleared
          clrf         STATUS     ; ensure page bits are cleared
          goto        main       ; jump to start of program
;
; ISR Vector
;
          org          4          ; start of ISR
          goto        $          ; jump to ISR when coded
;
main      org          20          ; start of main program
          movlw       seedhi      ; setup intial CRC seed value.
          movwf       accumh      ; This must be done prior to
          movlw       seedlo      ; sending string to CRC routine.
          movwf       accuml      ;
          clrf        index       ; clear string read variables
;
main1     movlw       HIGH InputStr ; point to LCD test string
          movwf       PCLATH     ; latch into PCL
          movfw       index       ; get index
          call        InputStr   ; get character
          movwf       Zero       ; setup for terminator test
          movf        Zero,f      ; see if terminator
          btfsc       STATUS,Z   ; skip if not terminator
          goto       main2       ; else terminator reached, jump out of loop
          call        CRC16      ; calculate new crc
          call        SENDUART   ; send data to LCD
          incf        index,f    ; bump index
          goto       main1      ; loop
;
main2     movlw       00h         ; shift accumulator 16 more bits.
          call        CRC16      ; This must be done after sending
          movlw       00h         ; string to CRC routine.
          call        CRC16      ;
;
          comf        accumh,f    ; invert result
          comf        accuml,f    ;
;
          movfw       accuml      ; get CRC low byte
          call        SENDUART   ; send to LCD
          movfw       accumh      ; get CRC hi byte
          call        SENDUART   ; send to LCD
;
stop      goto        stop        ; word result of 0x93FA is in accumh/accuml
;=====
; calculate CRC of input byte
;-----
CRC16     movwf       savchr      ; save the input character
          movwf       datareg     ; load data register
          movlw       .8         ; setup number of bits to test
          movwf       j          ; save to incrementor
;
_loop     clr        clrc         ; clear carry for CRC register shift
          rrf         datareg,f   ; perform shift of data into CRC register

```



```

    rrf      accumh,f    ;
    rrf      accuml,f    ;
    btfss   STATUS,C    ; skip jump if if carry
    goto    _notset     ; otherwise goto next bit
    movlw   polyL       ; XOR poly mask with CRC register
    xorwf   accuml,F    ;
    movlw   polyH       ;
    xorwf   accumh,F    ;
_notset
    decfsz  j,F         ; decrement bit counter
    goto    _loop       ; loop if not complete
    movfw   savchr      ; restore the input character
    return  ; return to calling routine
;=====
; USER SUPPLIED Serial port transmit routine
;-----
SENDUART
    return          ; put serial xmit routine here
;=====
; test string storage
;-----
    org     0100h
;
InputStr
    addwf   PCL,f
    dt     7h,10h,"This is a test. ",0
;
;=====
end

```

#### Algorithm 4: “Visual Basic” Table Implementation

Visual BASIC has its own challenges as a language (such as initializing static arrays), and it is also challenging to use Visual BASIC to work with “binary” (arbitrary length character data possibly containing nulls—such as the “data” portion of the CFA631 packet) data. This routine was adapted from the C table implementation. The complete project can be found in our forums.

```

'This program is brutally blunt. Just like VB. No apologies.
'Written by CrystalFontz America, Inc. 2004 http://www.crystalfontz.com
'Free code, not copyright copyleft or anything else.
'Some visual basic concepts taken from:
'http://www.planet-source-code.com/vb/scripts/ShowCode.asp?txtCodeId=21434&lngWId=1
'most of the algorithm is from functions in 631 WinTest:
'http://www.crystalfontz.com/product/635WinTest.html
'Full zip of the project is available in our forum:
'http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921

```

```

Private Type WORD
    Lo As Byte
    Hi As Byte
End Type

Private Type PACKET_STRUCT
    command As Byte
    data_length As Byte
    data(22) As Byte
    crc As WORD
End Type

Dim crcLookupTable(256) As WORD

Private Sub MSComm_OnComm()
'Leave this here
End Sub

```



```
'My understanding of visual basic is very limited--however it appears that there is no way
'to initialize an array of structures. Nice language. Fast processors, lots of memory, big
'disks, and we fill them up with this . . this . . this . . STUFF.
Sub Initialize_CRC_Lookup_Table()
  crcLookupTable(0).Lo = &H0
  crcLookupTable(0).Hi = &H0
  . . .
'For purposes of brevity in this data sheet, I have removed 251 entries of this table, the
'full source is available in our forum:
'http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
  . . .
  crcLookupTable(255).Lo = &H78
  crcLookupTable(255).Hi = &HF
End Sub

'This function returns the CRC of the array at data for length positions
Private Function Get_CRC(ByRef data() As Byte, ByVal length As Integer) As WORD
  Dim Index As Integer
  Dim Table_Index As Integer
  Dim newCrc As WORD
  newCrc.Lo = &HFF
  newCrc.Hi = &HFF
  For Index = 0 To length - 1
    'exclusive-or the input byte with the low-order byte of the CRC register
    'to get an index into crcLookupTable
    Table_Index = newCrc.Lo Xor data(Index)
    'shift the CRC register eight bits to the right
    newCrc.Lo = newCrc.Hi
    newCrc.Hi = 0
    ' exclusive-or the CRC register with the contents of Table at Table_Index
    newCrc.Lo = newCrc.Lo Xor crcLookupTable(Table_Index).Lo
    newCrc.Hi = newCrc.Hi Xor crcLookupTable(Table_Index).Hi
  Next Index
  'Invert & return newCrc
  Get_CRC.Lo = newCrc.Lo Xor &HFF
  Get_CRC.Hi = newCrc.Hi Xor &HFF
End Function

Private Sub Send_Packet(ByRef packet As PACKET_STRUCT)
  Dim Index As Integer
  'Need to put the whole packet into a linear array
  'since you can't do type overrides. VB, gotta love it.
  Dim linear_array(26) As Byte
  linear_array(0) = packet.command
  linear_array(1) = packet.data_length
  For Index = 0 To packet.data_length - 1
    linear_array(Index + 2) = packet.data(Index)
  Next Index
  packet.crc = Get_CRC(linear_array, packet.data_length + 2)
  'Might as well move the CRC into the linear array too
  linear_array(packet.data_length + 2) = packet.crc.Lo
  linear_array(packet.data_length + 3) = packet.crc.Hi
  'Now a simple loop can dump it out the port.
  For Index = 0 To packet.data_length + 3
    MSComm.Output = Chr(linear_array(Index))
  Next Index
End Sub
```

### Algorithm 5: “Java” Table Implementation

This [code was posted in our forum](#) by user “norm” as a working example of a Java CRC calculation.

```
public class CRC16 extends Object
{
  public static void main(String[] args)
  {
    byte[] data = new byte[2];
```





```
// hw - fw
data[0] = 0x01;
data[1] = 0x00;
System.out.println("hw -fw req");
System.out.println(Integer.toHexString(compute(data)));

// ping
data[0] = 0x00;
data[1] = 0x00;
System.out.println("ping");
System.out.println(Integer.toHexString(compute(data)));

// reboot
data[0] = 0x05;
data[1] = 0x00;
System.out.println("reboot");
System.out.println(Integer.toHexString(compute(data)));

// clear lcd
data[0] = 0x06;
data[1] = 0x00;
System.out.println("clear lcd");
System.out.println(Integer.toHexString(compute(data)));

// set line 1
data = new byte[18];
data[0] = 0x07;
data[1] = 0x10;
String text = "Test Test Test ";
byte[] textByte = text.getBytes();
for (int i=0; i < text.length(); i++) data[i+2] = textByte[i];
System.out.println("text 1");
System.out.println(Integer.toHexString(compute(data)));
}
private CRC16()
{
}
private static final int[] crcLookupTable =
{
0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
0x0FFCF,0x0EE46,0x0DCDD,0x0CD54,0x0B9EB,0x0A862,0x09AF9,0x08B70,
0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
```



```

0x0C60C, 0x0D785, 0x0E51E, 0x0F497, 0x08028, 0x091A1, 0x0A33A, 0x0B2B3,
0x04A44, 0x05BCD, 0x06956, 0x078DF, 0x00C60, 0x01DE9, 0x02F72, 0x03EFB,
0x0D68D, 0x0C704, 0x0F59F, 0x0E416, 0x090A9, 0x08120, 0x0B3BB, 0x0A232,
0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
0x06B46, 0x07ACF, 0x04854, 0x059DD, 0x02D62, 0x03CEB, 0x00E70, 0x01FF9,
0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
0x07BC7, 0x06A4E, 0x058D5, 0x0495C, 0x03DE3, 0x02C6A, 0x01EF1, 0x00F78
};
public static int compute(byte[] data)
{
    int newCrc = 0xFFFF;
    for (int i = 0; i < data.length; i++ )
    {
        int lookup = crcLookupTable[(newCrc ^ data[i]) & 0xFF];
        newCrc = (newCrc >> 8) ^ lookup;
    }
    return(~newCrc);
}
}

```

### Algorithm 6: “Perl” Table Implementation

This code was translated from the C version by one of our customers.

```

#!/usr/bin/perl

use strict;

my @CRC_LOOKUP =
(0x00000, 0x01189, 0x02312, 0x0329B, 0x04624, 0x057AD, 0x06536, 0x074BF,
0x08C48, 0x09DC1, 0x0AF5A, 0x0BED3, 0x0CA6C, 0x0DBE5, 0x0E97E, 0x0F8F7,
0x01081, 0x00108, 0x03393, 0x0221A, 0x056A5, 0x0472C, 0x075B7, 0x0643E,
0x09CC9, 0x08D40, 0x0BFDB, 0x0AE52, 0x0DAED, 0x0CB64, 0x0F9FF, 0x0E876,
0x02102, 0x0308B, 0x00210, 0x01399, 0x06726, 0x076AF, 0x04434, 0x055BD,
0x0AD4A, 0x0BCC3, 0x08E58, 0x09FD1, 0x0EB6E, 0x0FAE7, 0x0C87C, 0x0D9F5,
0x03183, 0x0200A, 0x01291, 0x00318, 0x077A7, 0x0662E, 0x054B5, 0x0453C,
0x0BDCB, 0x0AC42, 0x09ED9, 0x08F50, 0x0FBF7, 0x0EA66, 0x0D8FD, 0x0C974,
0x04204, 0x0538D, 0x06116, 0x0709F, 0x00420, 0x015A9, 0x02732, 0x036BB,
0x0CE4C, 0x0DFC5, 0x0ED5E, 0x0FCD7, 0x08868, 0x099E1, 0x0AB7A, 0x0BAF3,
0x05285, 0x0430C, 0x07197, 0x0601E, 0x014A1, 0x00528, 0x037B3, 0x0263A,
0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
0x06306, 0x0728F, 0x04014, 0x0519D, 0x02522, 0x034AB, 0x00630, 0x017B9,
0x0EF4E, 0x0FEC7, 0x0CC5C, 0x0DDD5, 0x0A96A, 0x0B8E3, 0x08A78, 0x09BF1,
0x07387, 0x0620E, 0x05095, 0x0411C, 0x035A3, 0x0242A, 0x016B1, 0x00738,
0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
0x08408, 0x09581, 0x0A71A, 0x0B693, 0x0C22C, 0x0D3A5, 0x0E13E, 0x0F0B7,
0x00840, 0x019C9, 0x02B52, 0x03ADB, 0x04E64, 0x05FED, 0x06D76, 0x07CFF,
0x09489, 0x08500, 0x0B79B, 0x0A612, 0x0D2AD, 0x0C324, 0x0F1BF, 0x0E036,
0x018C1, 0x00948, 0x03BD3, 0x02A5A, 0x05EE5, 0x04F6C, 0x07DF7, 0x06C7E,
0x0A50A, 0x0B483, 0x08618, 0x09791, 0x0E32E, 0x0F2A7, 0x0C03C, 0x0D1B5,
0x02942, 0x038CB, 0x00A50, 0x01BD9, 0x06F66, 0x07EEF, 0x04C74, 0x05DFD,
0x0B58B, 0x0A402, 0x09699, 0x08710, 0x0F3AF, 0x0E226, 0x0D0BD, 0x0C134,
0x039C3, 0x0284A, 0x01AD1, 0x00B58, 0x07FE7, 0x06E6E, 0x05CF5, 0x04D7C,
0x0C60C, 0x0D785, 0x0E51E, 0x0F497, 0x08028, 0x091A1, 0x0A33A, 0x0B2B3,
0x04A44, 0x05BCD, 0x06956, 0x078DF, 0x00C60, 0x01DE9, 0x02F72, 0x03EFB,
0x0D68D, 0x0C704, 0x0F59F, 0x0E416, 0x090A9, 0x08120, 0x0B3BB, 0x0A232,
0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
0x06B46, 0x07ACF, 0x04854, 0x059DD, 0x02D62, 0x03CEB, 0x00E70, 0x01FF9,
0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
0x07BC7, 0x06A4E, 0x058D5, 0x0495C, 0x03DE3, 0x02C6A, 0x01EF1, 0x00F78);

# our test packet read from an enter key press over the serial line:
# type = 80          (key press)
# data_length = 1   (1 byte of data)
# data = 5

```



```

my $type = '80';
my $length = '01';
my $data = '05';

my $packet = chr(hex $type) .chr(hex $length) .chr(hex $data);

my $valid_crc = '5584' ;

print "A CRC of Packet ($packet) Should Equal ($valid_crc)\n";

my $crc = 0xFFFF ;

printf("%x\n", $crc);

foreach my $char (split //, $packet)
{
  # newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
  # & is bitwise AND
  # ^ is bitwise XOR
  # >> bitwise shift right
  $crc = ($crc >> 8) ^ $CRC_LOOKUP[( $crc ^ ord($char) ) & 0xFF] ;
  # print out the running crc at each byte
  printf("%x\n", $crc);
}

# get the complement
$crc = ~$crc ;
$crc = ($crc & 0xFFFF) ;

# print out the crc in hex
printf("%x\n", $crc);

```

### Algorithm 7: For PIC18F8722 or PIC18F2685

This code was written for the CFA635 by customer Virgil Stamps of ATOM Instrument Corporation.

```

; CRC Algorithm for CrystalFontz CFA-635 display (DB535)
; This code written for PIC18F8722 or PIC18F2685
;
; Your main focus here should be the ComputeCRC2 and
; CRC16_ routines
;
;=====
ComputeCRC2:
    movlb    RAM8
    movwf   dsplyLPCNT    ;w has the byte count
nxt1_dsply:
    movf    POSTINC1,w
    call    CRC16_
    decfsz  dsplyLPCNT
    goto    nxt1_dsply
    movlw   .0            ; shift accumulator 16 more bits
    call    CRC16_
    movlw   .0
    call    CRC16_
    comf    dsplyCRC,F    ; invert result
    comf    dsplyCRC+1,F
    return
;=====
CRC16_ movwf:
    dsplyCRCDATA    ; w has byte to crc
    movlw   .8
    movwf   dsplyCRCCOUNT
_cloop:

```



```

        bcf     STATUS,C           ; clear carry for CRC register shift
        rrcf   dsplyCRCDData,f    ; perform shift of data into CRC
                                   ;register

        rrcf   dsplyCRC,F
        rrcf   dsplyCRC+1,F
        btfss  STATUS,C           ; skip jump if carry
        goto   _notset            ; otherwise goto next bit
        movlw  0x84
        xorwf  dsplyCRC,F
        movlw  0x08                ; XOR poly mask with CRC register
        xorwf  dsplyCRC+1,F

_notset:
        decfsz dsplyCRCCount,F    ; decrement bit counter
        bra   _cloop              ; loop if not complete
        return

;=====
; example to clear screen
dsplyFSR1_TEMP equ    0x83A      ; 16-bit save for FSR1 for display
                                   ; message handler
dsplyCRC       equ    0x83C      ; 16-bit CRC (H/L)
dsplyLPCNT     equ    0x83E      ; 8-bit save for display message
                                   ; length - CRC
dsplyCRCDData  equ    0x83F      ; 8-bit CRC data for display use
dsplyCRCCount  equ    0x840      ; 8-bit CRC count for display use
SendCount      equ    0x841      ; 8-bit byte count for sending to
                                   ; display
RXBUF2         equ    0x8C0      ; 32-byte receive buffer for
                                   ; Display
TXBUF2         equ    0x8E0      ; 32-byte transmit buffer for
                                   ; Display

;-----
ClearScreen:
        movlb  RAM8
        movlw  .0
        movwf  SendCount
        movlw  0xF3
        movwf  dsplyCRC           ; seed ho for CRC calculation
        movlw  0x21
        movwf  dsplyCRC+1        ; seen lo for CRC calculation
        call   ClaimFSR1
        movlw  0x06
        movwf  TXBUF2
        LFSR  FSR1,TXBUF2
        movf  SendCount,w
        movwf  TXBUF2+1          ; message data length
        call   BMD1
        goto   SendMsg

;=====
; send message via interrupt routine. The code is made complex due
; to the limited FSR registers and extended memory space used
;
; example of sending a string to column 0, row 0
;-----
SignOnL1:
        call   ClaimFSR1
        lfsr  FSR1,TXBUF2+4      ; set data string position
        SHOW  COR0,BusName       ; move string to TXBUF2
        movlw .2
        addwf SendCount
        movff SendCount,TXBUF2+1 ; insert message data length

        call   BuildMsgDSPLY
        call   SendMsg
        return

;=====
; BuildMsgDSPLY used to send a string to LCD
;-----
BuildMsgDSPLY:

```



```

    movlw    0xF3
    movwf    dsplyCRC        ; seed hi for CRC calculation
    movlw    0x21
    movwf    dsplyCRC+1     ; seed lo for CRC calculation
    LFSR     FSR1, TXBUF2    ; point at transmit buffer
    movlw    0x1F           ; command to send data to LCD
    movwf    TXBUF2        ; insert command byte from us to
                                ; CFA-635

    BMD1     movlw .2
    ddwf     SendCount,w    ; + overhead
    call     ComputeCRC2    ; compute CRC of transmit message
    movf     dsplyCRC+1,w
    movwf    POSTINC1      ; append CRC byte
    movf     dsplyCRC,w
    movwf    POSTINC1      ; append CRC byte
    return

;=====
SendMsg:
    call     ReleaseFSR1
    LFSR     FSR0, TXBUF2
    movff    FSR0H, irptFSR0
    movff    FSR0L, irptFSR0+1
                                ; save interrupt use of FSR0
    movff    SendCount, TXBUSY2
    bsf     PIE2, TX2IE
                                ; set transmit interrupt enable
                                ; (bit 4)

    return

;=====
; macro to move string to transmit buffer
SHOW macro src, stringname
    call     src
    MOVLFB upper stringname, TBLPTRU
    MOVLFB high stringname, TBLPTRH
    MOVLFB low stringname, TBLPTRL
    call     MOVE_STR
endm

;=====
MOVE_STR:
    tblrd   *+
    movf    TABLAT,w
    bz     ms1b
    movwf   POSTINC1
    incf    SendCount
    goto   MOVE_STR

ms1b:
    return

;=====

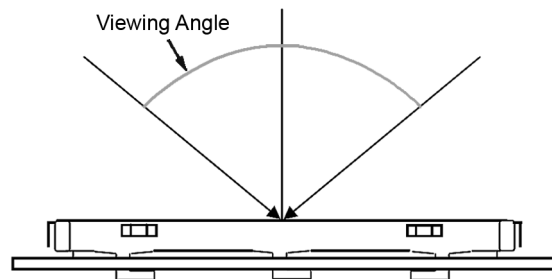
```

## APPENDIX B: QUALITY ASSURANCE STANDARDS

---

### INSPECTION CONDITIONS

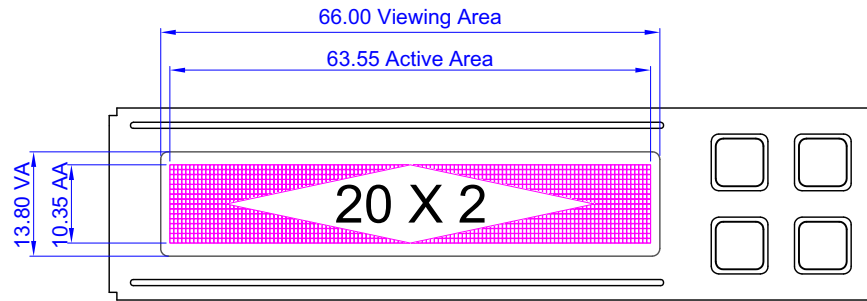
- Environment
  - Temperature:  $25\pm 5^{\circ}\text{C}$
  - Humidity: 30~85% RH
- For visual inspection of active display area
  - Source lighting: two 20 watt or one 40 watt fluorescent light
  - Display adjusted for best contrast
  - Viewing distance:  $30\pm 5$  cm (about 12 inches)
  - Viewing angle: inspect at  $45^{\circ}$  angle of normal line right and left, top and bottom



### COLOR DEFINITIONS

We try to describe the appearance of our modules as accurately as possible. For the photos, we adjust for optimal appearance. Actual display appearance may vary due to (1) different operating conditions, (2) small variations of component tolerances, (3) inaccuracies of our camera, (4) color interpretation of the photos on your monitor, and/or (5) personal differences in the perception of color.

## DEFINITION OF ACTIVE AREA AND VIEWING AREA



## ACCEPTANCE SAMPLING

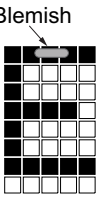
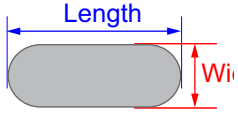
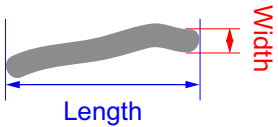
| DEFECT TYPE  | AQL*  |
|--|-------|
| Major  | ≤.65% |
| Minor  | <1.0% |
| * \Acceptable Quality Level: maximum allowable error rate or variation from standard |       |

## DEFECTS CLASSIFICATION

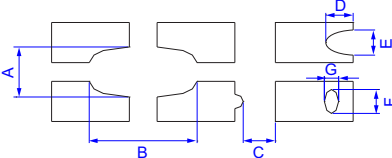
Defects are defined as:

- A *major defect* is a defect that substantially reduces usability of unit for its intended purpose.
- A *minor defect*: is a defect that is unlikely to reduce usability for its intended purpose.

## ACCEPTANCE STANDARDS

| # | DEFECT TYPE   | ACCEPTANCE STANDARDS CRITERIA   |                                       |                           | MAJOR/<br>MINOR       |       |
|---|---|---|---------------------------------------|---------------------------|-----------------------|-------|
| 1 | Electrical defects  | 1. No display, display malfunctions, or shorted segments.<br>2. Current consumption exceeds specifications.                     |                                       |                           | Major                 |       |
| 2 | Viewing area defect   | Viewing area does not meet specifications. (See <a href="#">Inspection Conditions (Pg. 78)</a> .)                               |                                       |                           | Major                 |       |
| 3 | Contrast adjustment defect                                    | Contrast adjustment fails or malfunctions.  |                                       |                           | Major                 |       |
| 4 | Blemishes or foreign matter on display segments               |  <p>Blemish</p>                                | <i>Defect Size (mm)</i>               | <i>Acceptable Qty</i>     | Minor                 |       |
|   |   |   | ≤0.3                                  | 3                         |                       |       |
|   |   |   | ≤2 defects within 10 mm of each other |                           |                       |       |
| 5 | Other blemishes or foreign matter outside of display segments |  <p>Defect size = <math>(A + B)/2</math></p> | <i>Defect Size (mm)</i>               | <i>Acceptable Qty</i>     | Minor                 |       |
|   |   |   | ≤0.15                                 | Ignore                    |                       |       |
|   |   |   | 0.15 to 0.20                          | 3                         |                       |       |
|   |   |   | 0.20 to 0.25                          | 2                         |                       |       |
|   |   |   | 0.25 to 0.30                          | 1                         |                       |       |
| 6 | Dark lines or scratches in display area                       |    | <i>Defect Width (mm)</i>              | <i>Defect Length (mm)</i> | <i>Acceptable Qty</i> | Minor |
|   |   |   | ≤0.03                                 | ≤3.0                      | 3                     |       |
|   |   |   | 0.03 to 0.05                          | ≤2.0                      | 2                     |       |
|   |   |   | 0.05 to 0.08                          | ≤2.0                      | 1                     |       |
|   |   |   | 0.08 to 0.10                          | ≤3.0                      | 0                     |       |
|   |   |   | ≥0.10                                 | >3.0                      | 0                     |       |
| 7 | Bubbles between polarizer film and glass                      |   | <i>Defect Size (mm)</i>               | <i>Acceptable Qty</i>     | Minor                 |       |
|   |   |   | ≤0.20                                 | Ignore                    |                       |       |
|   |   |   | 0.20 to 0.40                          | 3                         |                       |       |
|   |   |   | 0.40 to 0.60                          | 2                         |                       |       |
|   |   |   | ≥0.60                                 | 0                         |                       |       |



| #                     | DEFECT TYPE            | ACCEPTANCE STANDARDS CRITERIA (Continued)   | MAJOR / MINOR |   |
|-----------------------|------------------------|---|---------------|---|
| 8                     | Display pattern defect |   | Minor         |   |
|                       |                        | Dot Size (mm)   |               | Acceptable Qty  |
|                       |                        | $((A+B)/2) \leq 0.2$  |               | $\leq 3$ total defects<br>$\leq 2$ pinholes per digit |
|                       |                        | $C > 0$   |               |   |
|                       |                        | $((D+E)/2) \leq 0.25$   |               |   |
| $((F+G)/2) \leq 0.25$ |                        |   |               |   |
| 9                     | Backlight defects      | <ol style="list-style-type: none"> <li>1. Light fails or flickers.*</li> <li>2. Color and luminance do not correspond to specifications.*</li> <li>3. Exceeds standards for display's blemishes or foreign matter (<a href="#">see test 5, Pg. 80</a>), and dark lines or scratches (<a href="#">see test 6, Pg. 80</a>).</li> </ol> <p><i>*Minor if display functions correctly. Major if the display fails.</i></p> | Minor         |   |
| 10                    | COB defects            | <ol style="list-style-type: none"> <li>1. Pinholes <math>&gt; 0.2</math> mm.</li> <li>2. Seal surface has pinholes through to the IC.</li> <li>3. More than 3 locations of sealant beyond 2 mm of the sealed areas.</li> </ol>  | Minor         |   |
| 11                    | PCB defects            | <ol style="list-style-type: none"> <li>1. Oxidation or contamination on connectors.*</li> <li>2. Wrong parts, missing parts, or parts not in specification.*</li> <li>3. Jumpers set incorrectly.</li> <li>4. Solder (if any) on bezel, LED pad, zebra pad, or screw hole pad is not smooth.</li> </ol> <p><i>*Minor if display functions correctly. Major if the display fails.</i></p>                              | Minor         |   |
| 12                    | Soldering defects      | <ol style="list-style-type: none"> <li>1. Unmelted solder paste.</li> <li>2. Cold solder joints, missing solder connections, or oxidation.*</li> <li>3. Solder bridges causing short circuits.*</li> <li>4. Solder balls.</li> </ol> <p><i>*Minor if display functions correctly. Major if the display fails.</i></p>   | Minor         |   |